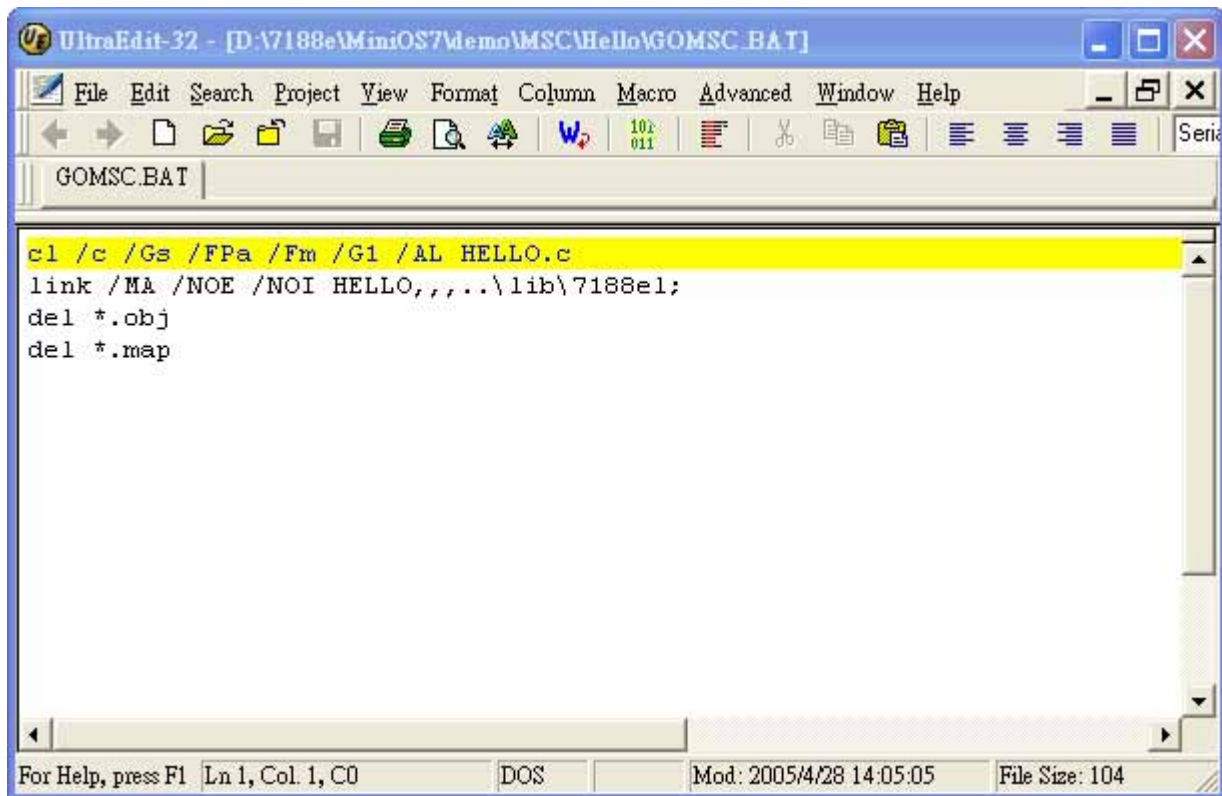


MSC 6.00 Compiler

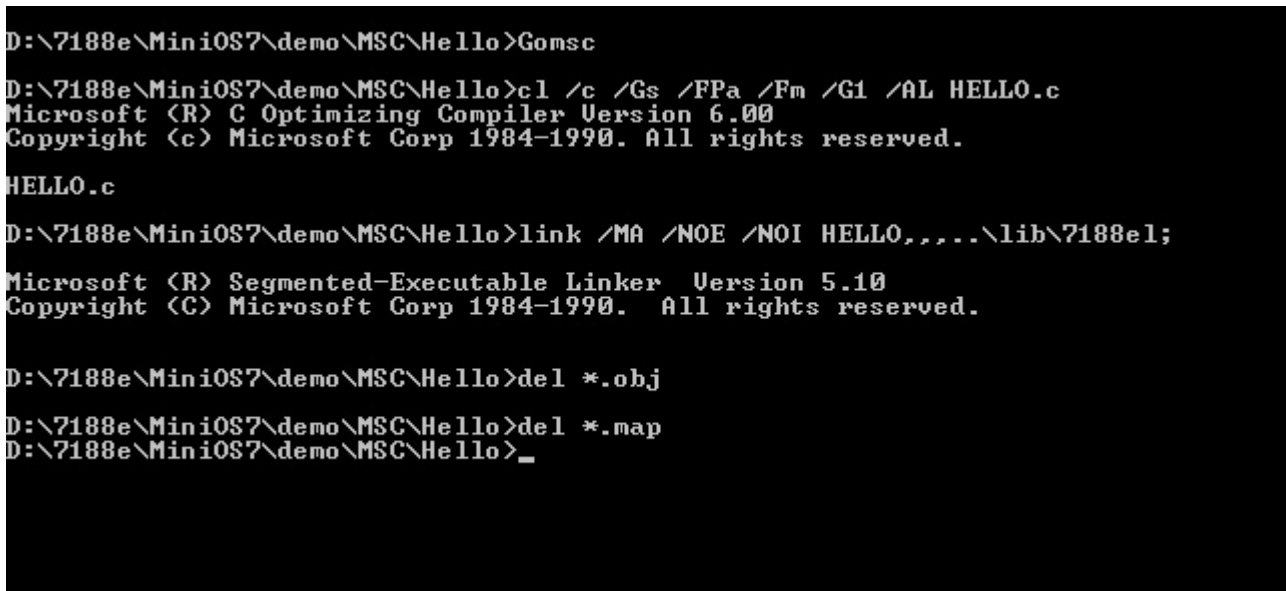
Step 1: In the folder of the source file, create a batch file as Gomsc.bat.



```
UltraEdit-32 - [D:\7188e\MiniOS7\demo\MSC\Hello\GOMSC.BAT]
File Edit Search Project View Format Column Macro Advanced Window Help
GOMSC.BAT
cl /c /Gs /FPa /Fm /G1 /AL HELLO.c
link /MA /NOE /NOI HELLO,.,.,.,.\lib\7188e1;
del *.obj
del *.map
For Help, press F1 Ln 1, Col. 1, C0 DOS Mod: 2005/4/28 14:05:05 File Size: 104
```

NOTE: /C : don't strip comments
/Gs : no stack checking
/FPa calls with almath
/Fm : [map file]
/G1 : 186 instructions
/AL : large model
HELLO.C : the source file
..\lib\7188e1 : the path of the function library

Step 2: Run the Gomsc.bat.



```
D:\7188e\MiniOS7\demo\MSC\Hello>Gomsc
D:\7188e\MiniOS7\demo\MSC\Hello>cl /c /Gs /FPa /Fm /G1 /AL HELLO.c
Microsoft (R) C Optimizing Compiler Version 6.00
Copyright (c) Microsoft Corp 1984-1990. All rights reserved.
HELLO.c
D:\7188e\MiniOS7\demo\MSC\Hello>link /MA /NOE /NOI HELLO,.,.,.,.\lib\7188e1;
Microsoft (R) Segmented-Executable Linker Version 5.10
Copyright (C) Microsoft Corp 1984-1990. All rights reserved.
D:\7188e\MiniOS7\demo\MSC\Hello>del *.obj
D:\7188e\MiniOS7\demo\MSC\Hello>del *.map
D:\7188e\MiniOS7\demo\MSC\Hello>_
```

Step 3: It will create a new execute file if it compile successfully.

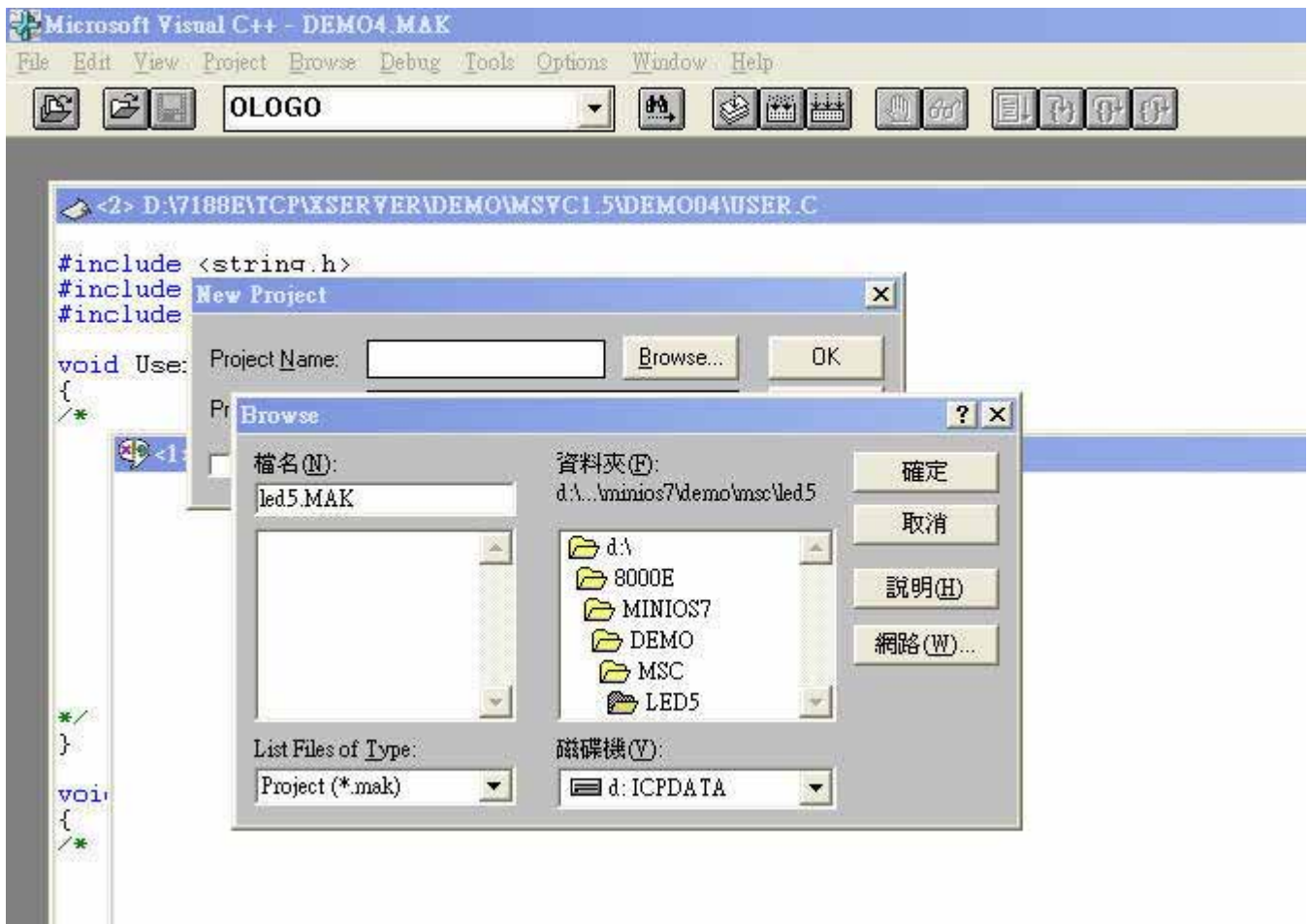
```
D:\7188e\MiniOS7\demo\MSC>Hello>dir
Volume in drive D has no label.
Volume Serial Number is 6467-0380

Directory of D:\7188e\MiniOS7\demo\MSC>Hello
2005/05/10  15:32    <DIR>          .
2005/05/10  15:32    <DIR>          ..
2005/04/28  14:05             104 GOMSC.BAT
2005/04/28  14:06             1,195 HELLO.C
2005/05/10  15:32             7,197 HELLO.EXE
           3 File(s)              8,496 bytes
           2 Dir(s)  20,196,859,904 bytes free

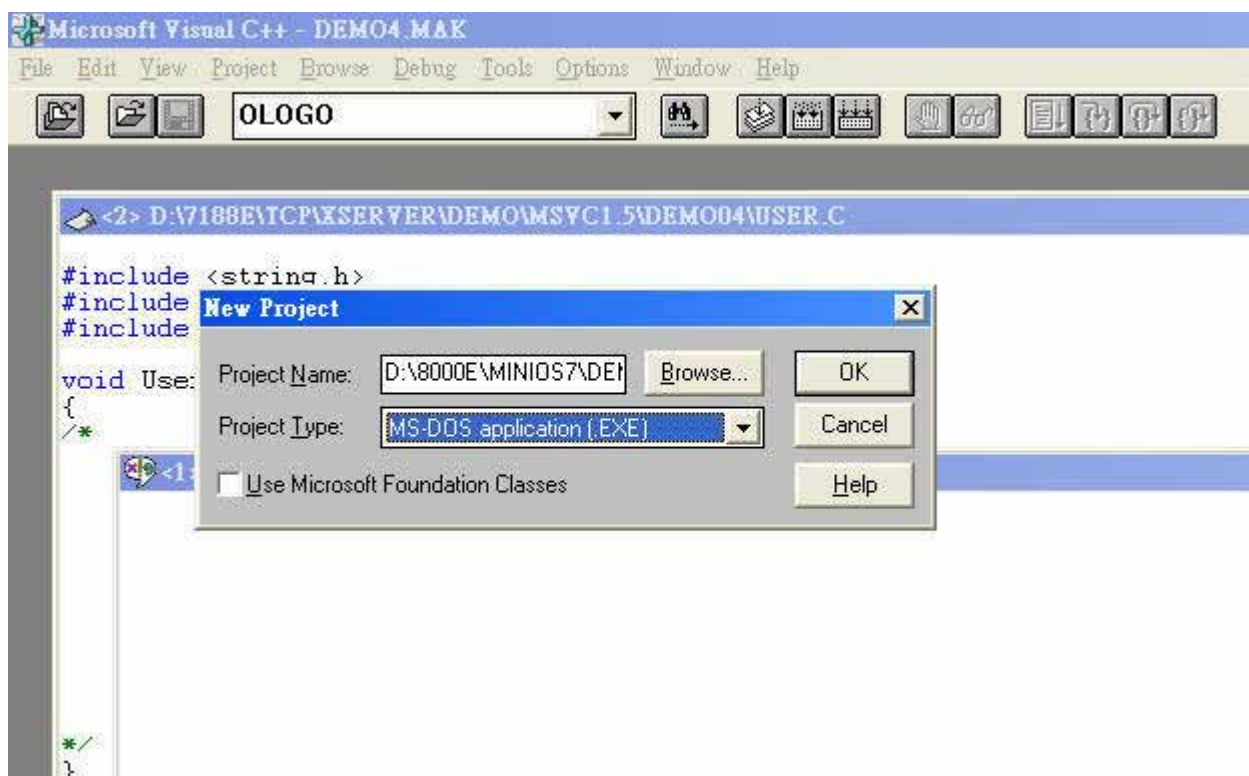
D:\7188e\MiniOS7\demo\MSC>Hello>_
```

MSVC 1.50 Compiler

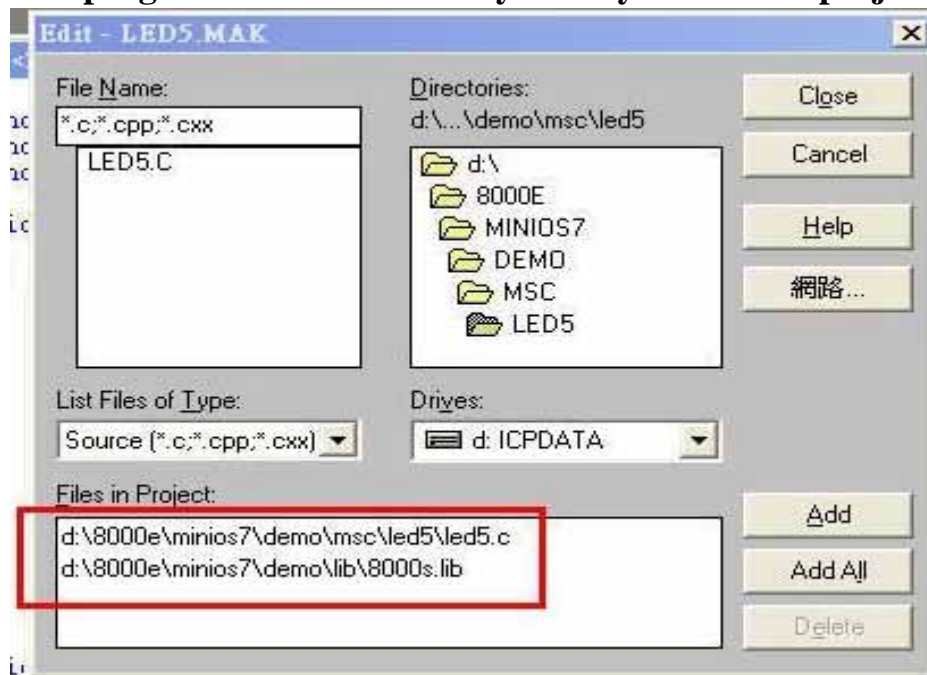
Step 1: Run MSVC.exe



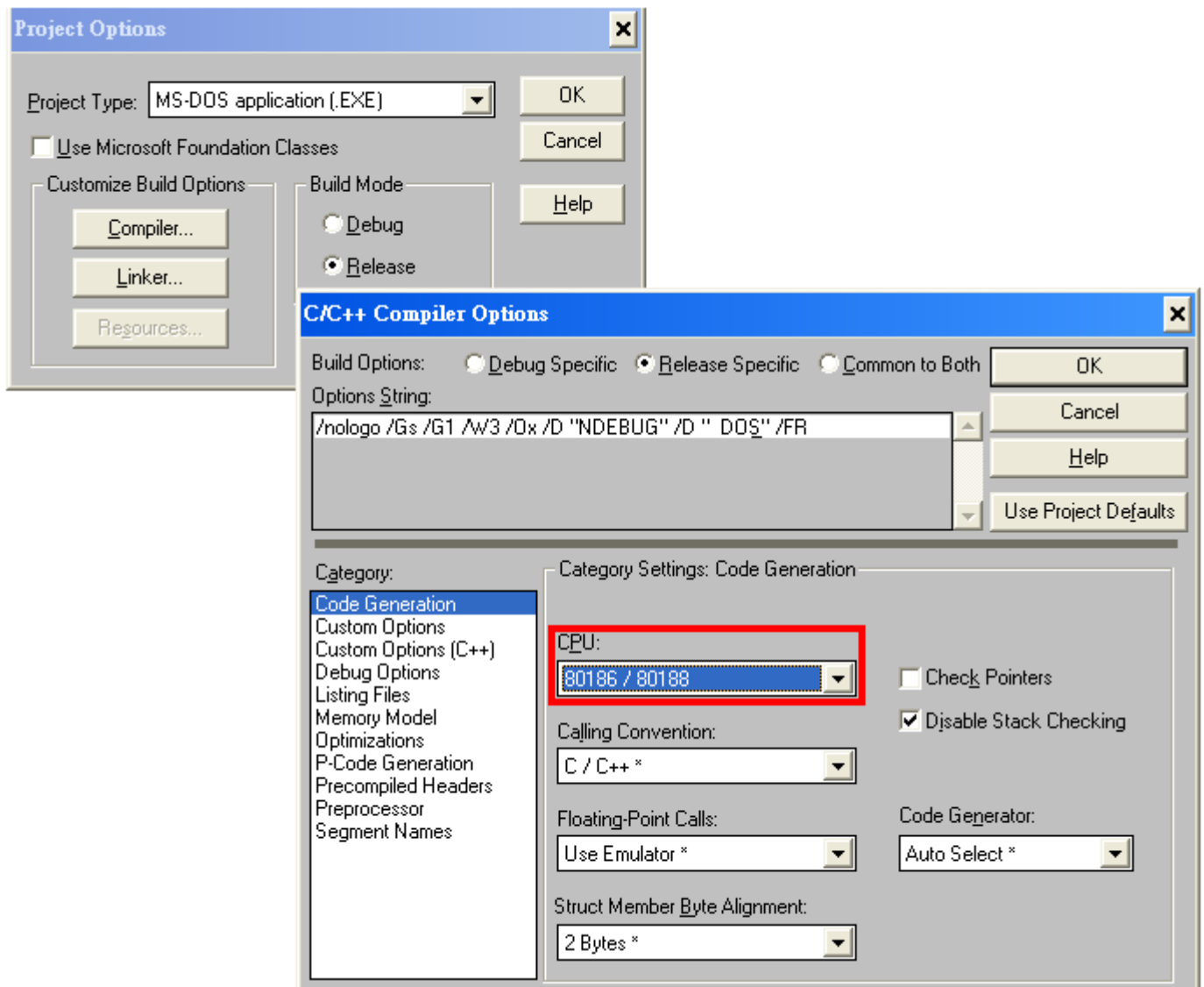
Step 2: Create a new project (*.mak) on the Project Name and select Project type as MS-DOS application (EXE).



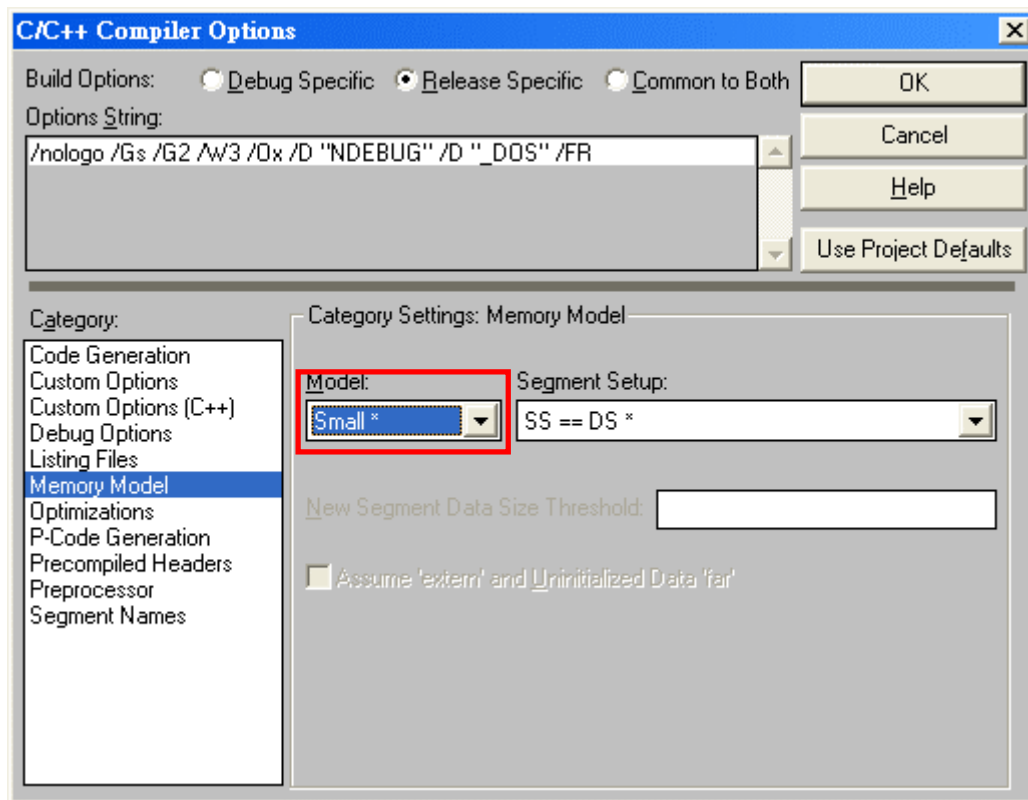
Step 3: Add the user's program and the necessary library files to the project.



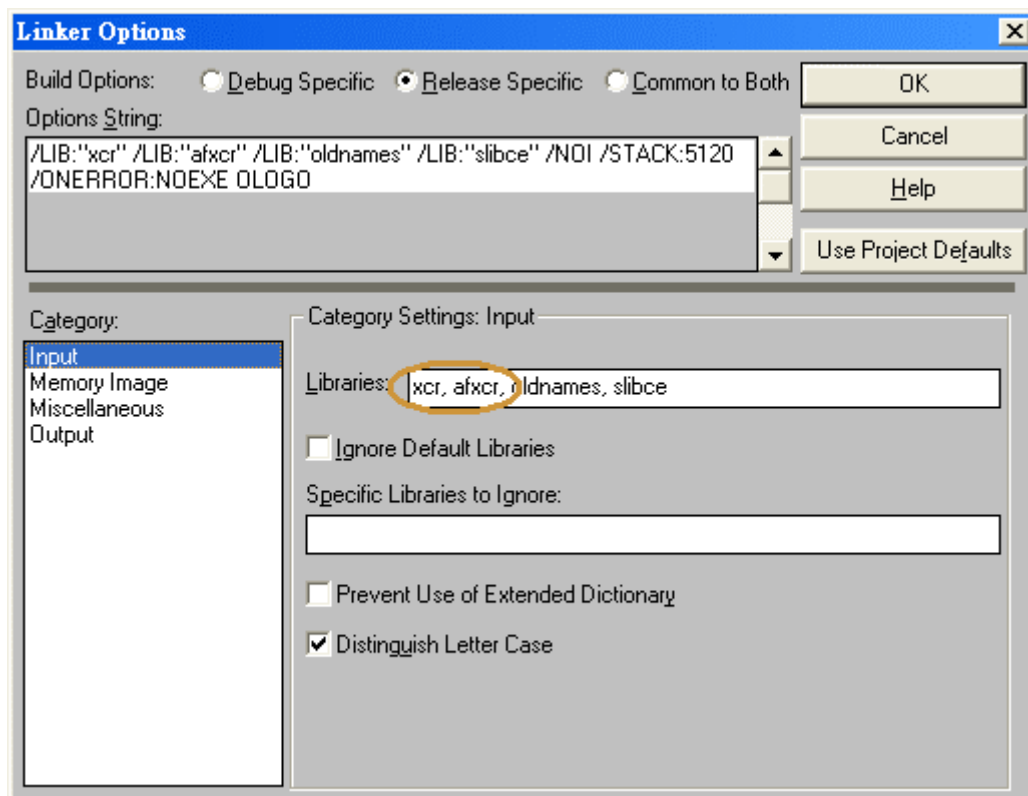
Step 4: Set Code Generation on the Compiler.

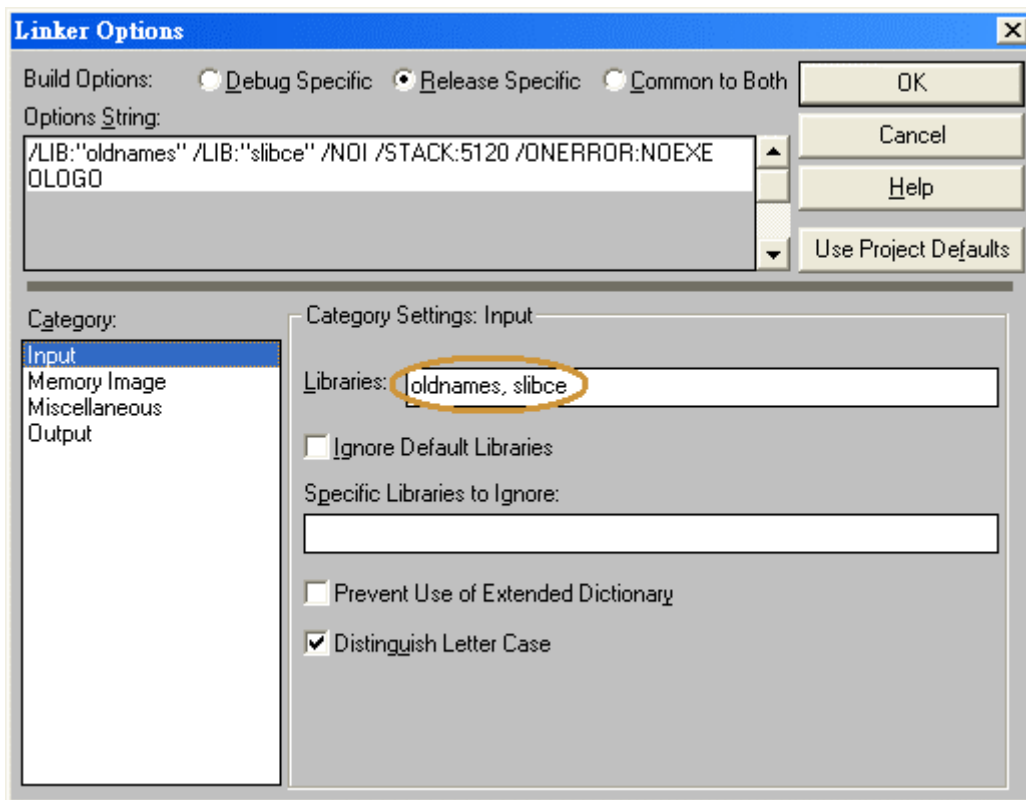


Step 5: Change the Memory model (8000s.lib\7188es.lib for Small, 8000l.lib\7188el.lib for large).

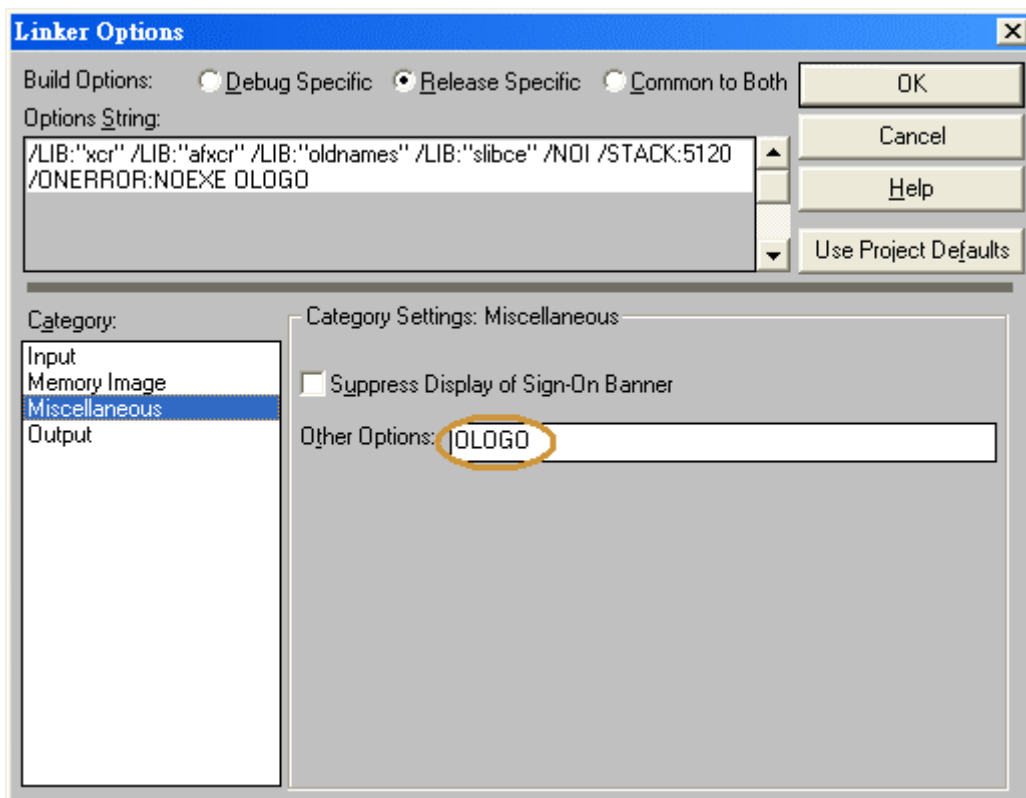


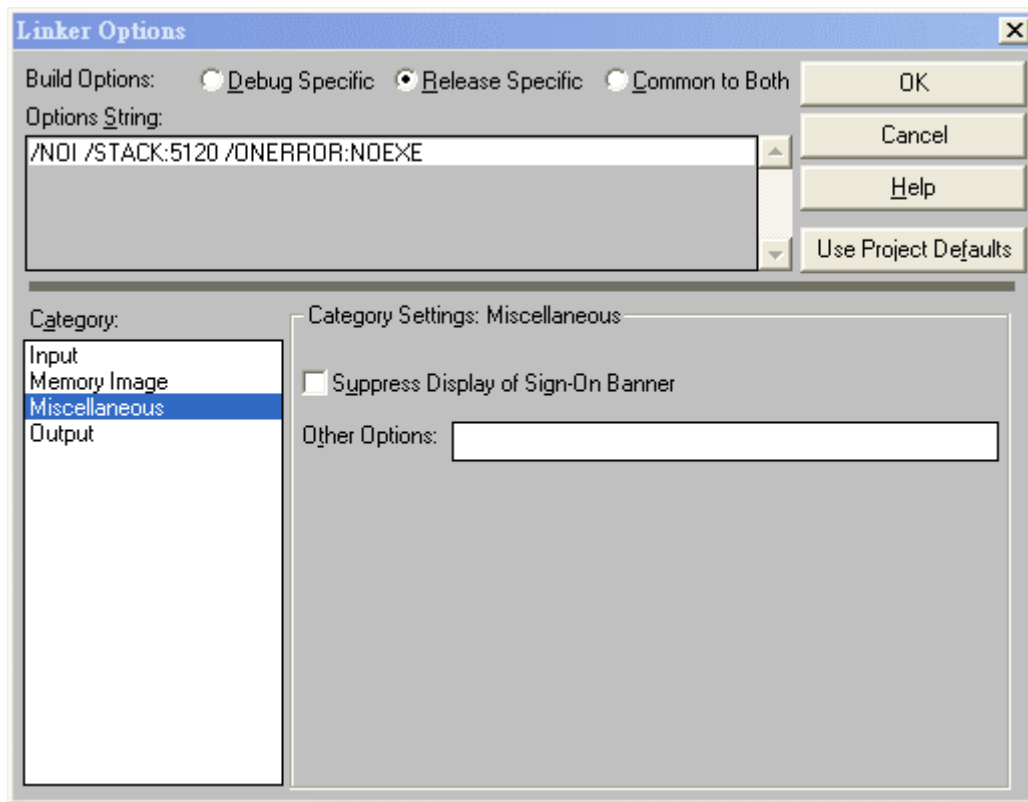
Step 6: Remove the xcr, afxcr library from Input Category.



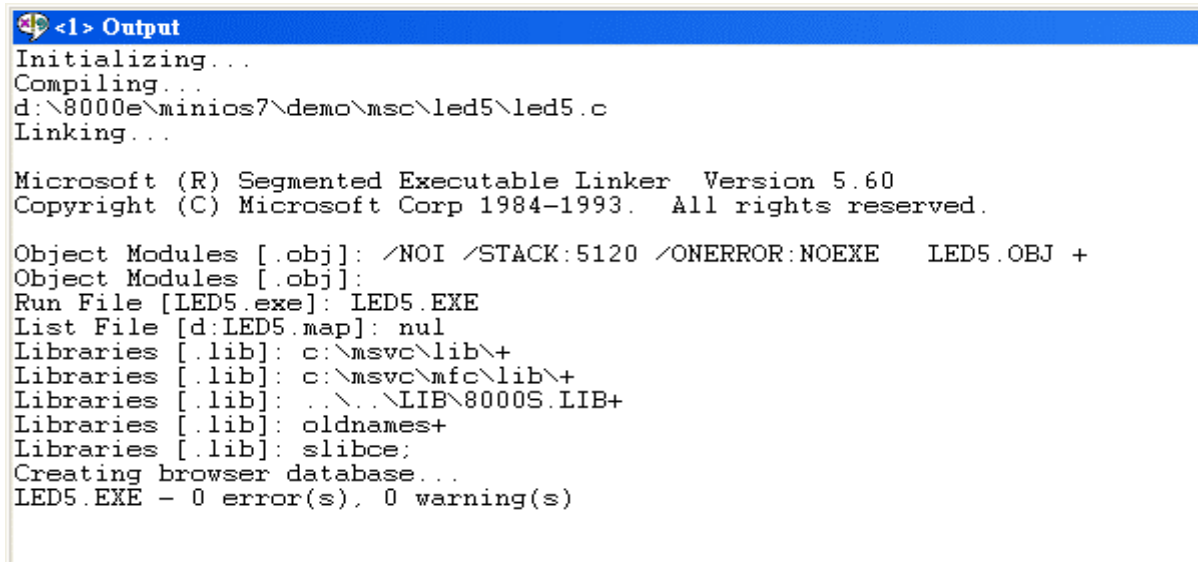
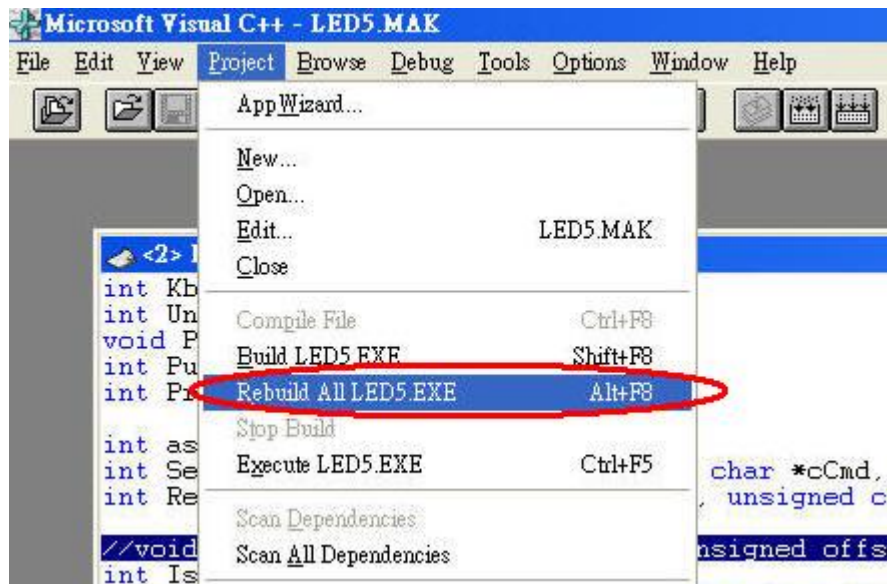


Step 7: Remove the OLOGO option from Input Category.





Step 8: Rebuild this project.



NOTE: If the error happens as compiling, please remark the `//void far * _MK_FP(unsigned segment, unsigned offset);` on 8000.h.

```
<1> Output
Compiling...
d:\8000e\minios7\demo\msc\hello\hello.c
d:\8000e\minios7\demo\msc\hello\...\lib\8000.h(303) : error C2062: type 'void' unexpected
CL returned error code 2.
HELLO.C - 1 error(s), 0 warning(s)

<3> D:\8000E\MINIOS7\DEMO\LIB\8000.H
int Kbhit(void);
int Ungetch(int key);
void Putch(int data);
int Puts(char *str);
int Print(char *fmt,...);

int ascii_to_hex(char ascii);
int SendCmdTo7000(int iPort, unsigned char *cCmd, int iChksum);
int ReceiveResponseFrom7000(int iPort, unsigned char *cCmd, long lTimeout, int iChksum);
void far * MK_FP(unsigned segment, unsigned offset);
int IsResetByWatchDogTimer(void);
int IsResetByPowerOff(void); /* for bios date 12/12/98 or later */

int Show5DigitLedWithDot(int pos, int data);
void Set5DigitLedTestMode(int mode);
void Set5DigitLedIntensity(int mode);
void Disable5DigitLed(void);
void Enable5DigitLed(void);
unsigned GetLibVersion(void);
```

```
<1> Output
Compiling...
d:\8000e\minios7\demo\msc\hello\hello.c
d:\8000e\minios7\demo\msc\hello\...\lib\8000.h(303) : error C2062: type 'void' unexpected
CL returned error code 2.
HELLO.C - 1 error(s), 0 warning(s)

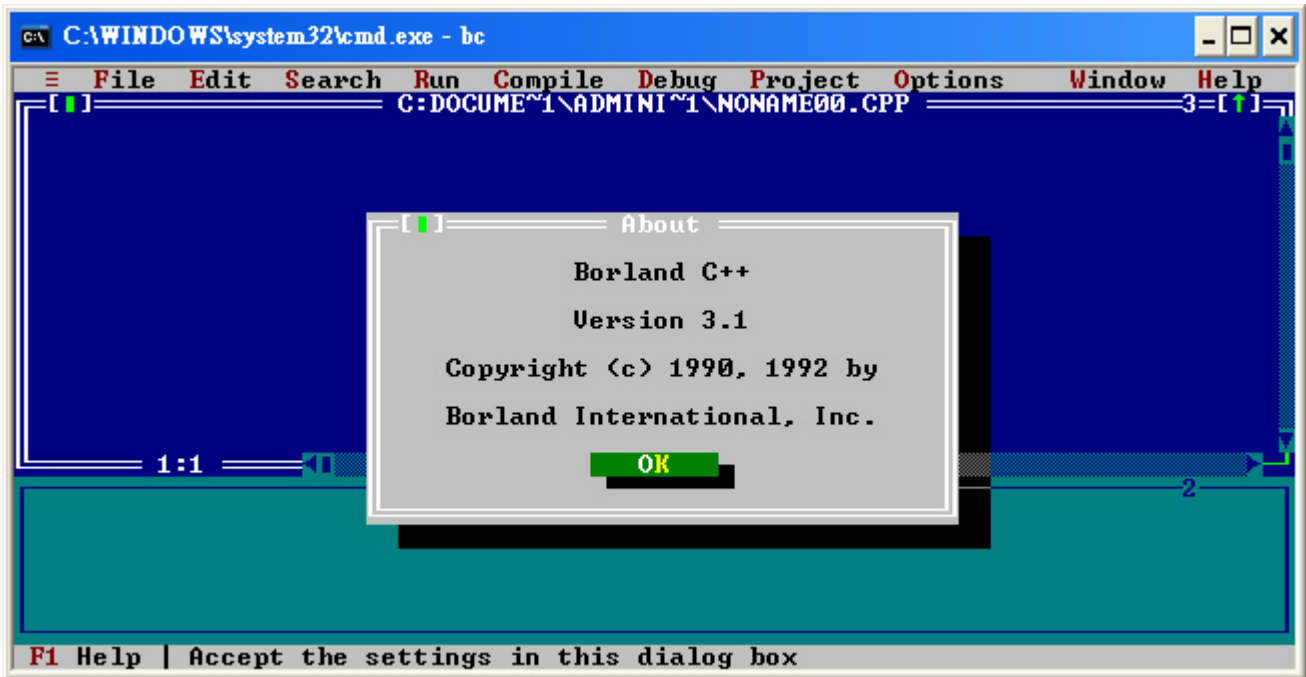
<3> D:\8000E\MINIOS7\DEMO\LIB\8000.H
int Kbhit(void);
int Ungetch(int key);
void Putch(int data);
int Puts(char *str);
int Print(char *fmt,...);

int ascii_to_hex(char ascii);
int SendCmdTo7000(int iPort, unsigned char *cCmd, int iChksum);
int ReceiveResponseFrom7000(int iPort, unsigned char *cCmd, long lTimeout, int iChksum);
void far * MK_FP(unsigned segment, unsigned offset);
int IsResetByWatchDogTimer(void);
int IsResetByPowerOff(void); /* for bios date 12/12/98 or later */

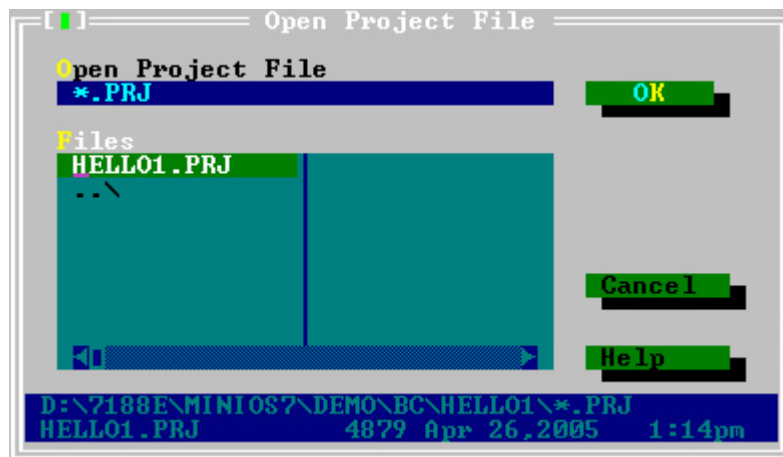
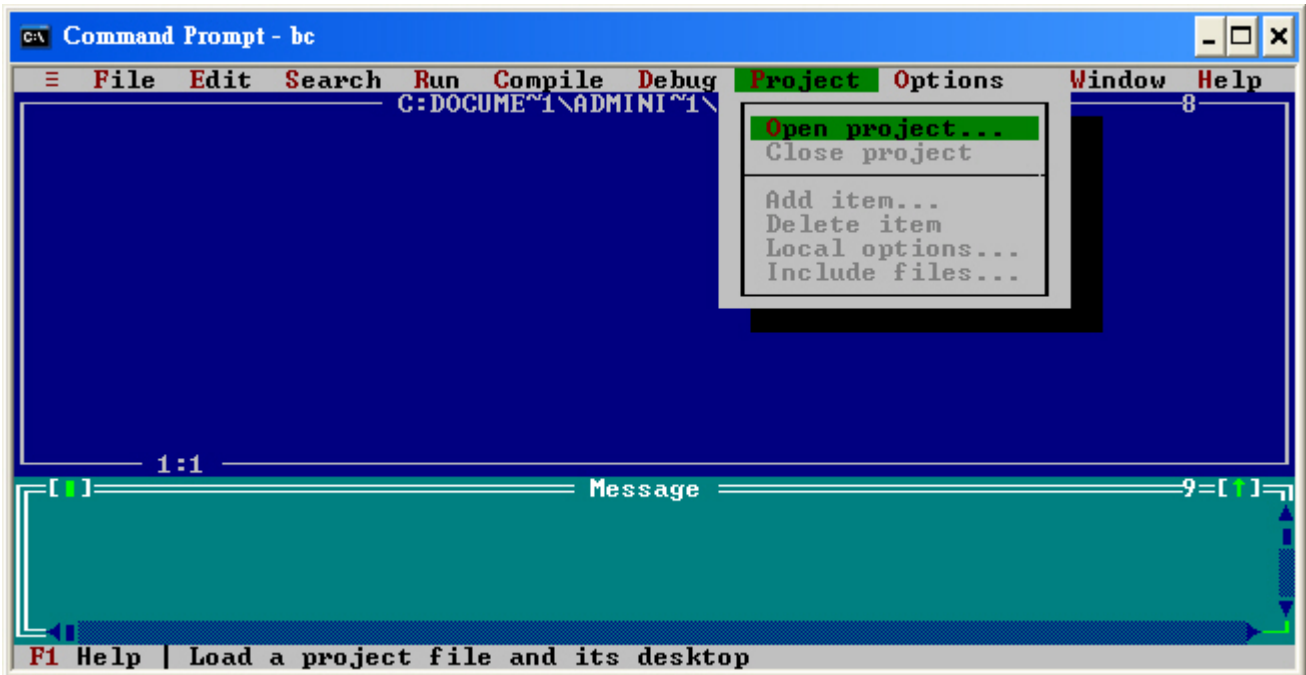
int Show5DigitLedWithDot(int pos, int data);
void Set5DigitLedTestMode(int mode);
void Set5DigitLedIntensity(int mode);
void Disable5DigitLed(void);
void Enable5DigitLed(void);
unsigned GetLibVersion(void);
```

BC++ 3.1's IDE

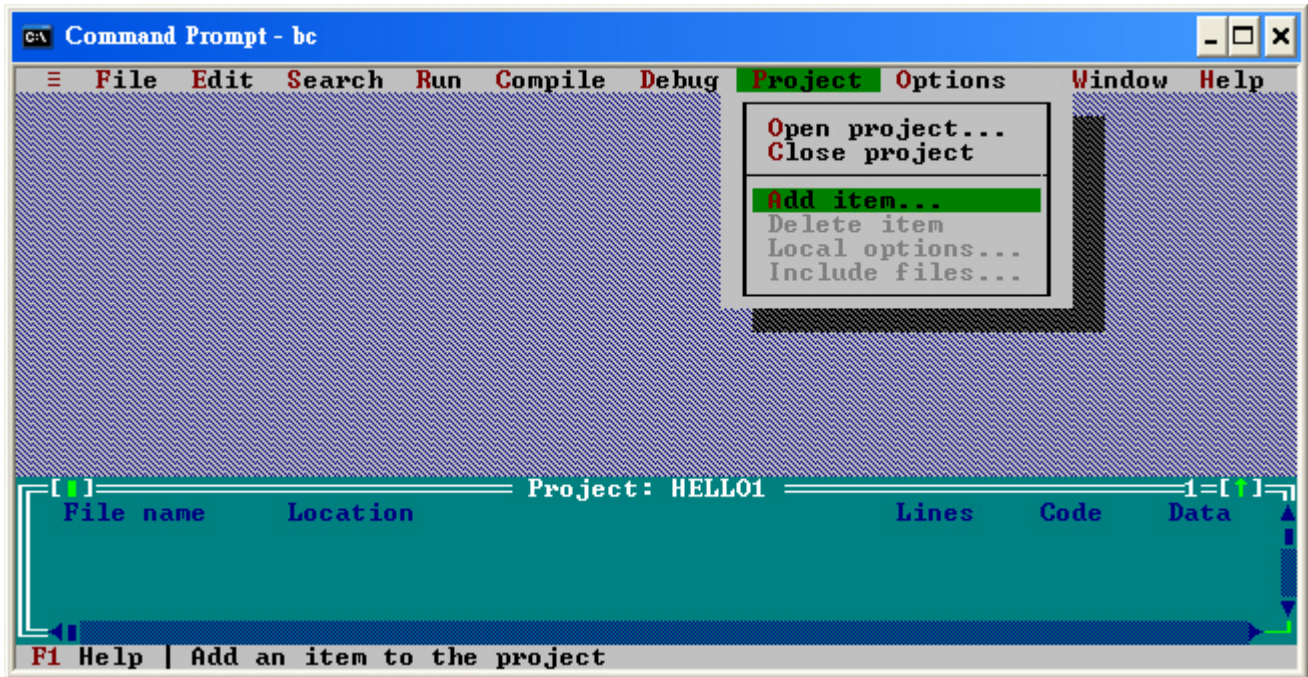
Step 1: Run Borland C++ 3.1.



Step 2: Create a new project file (*.prj).



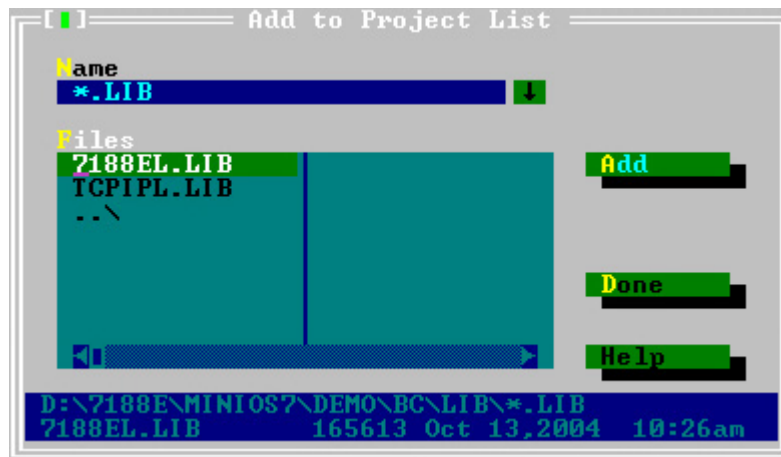
Step 3: Add all necessary files into the project.



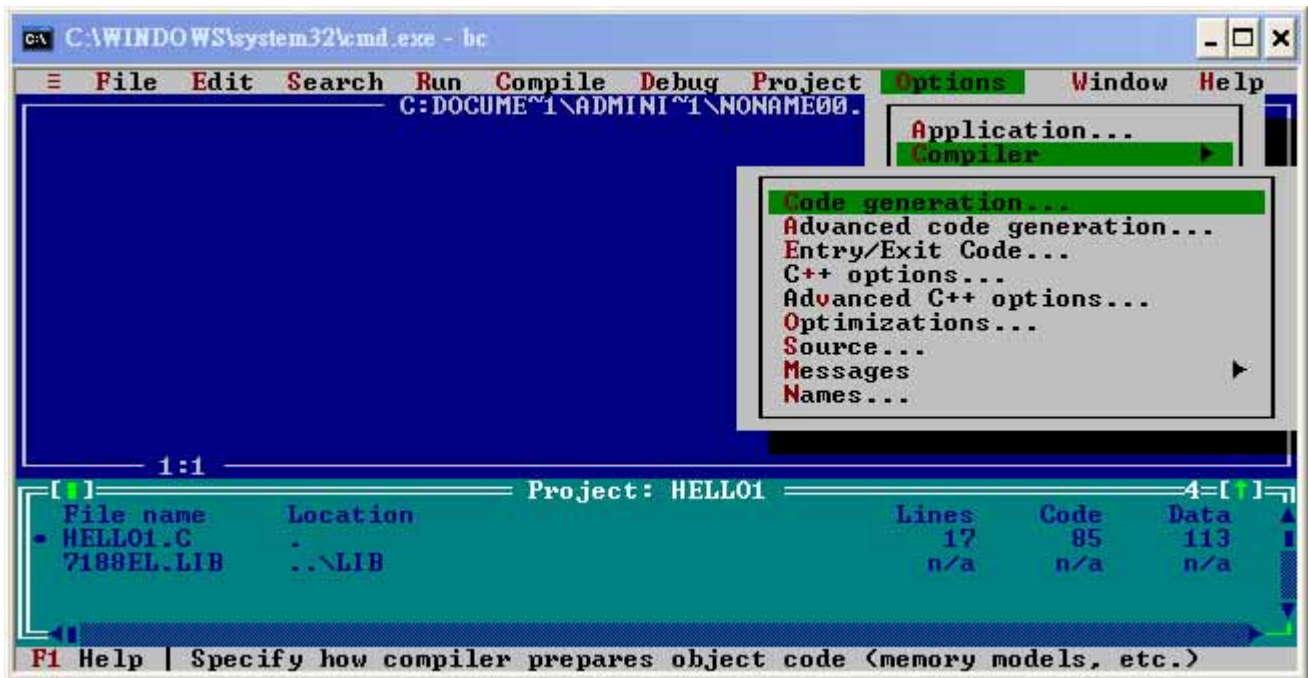
3.1 Select the source file.



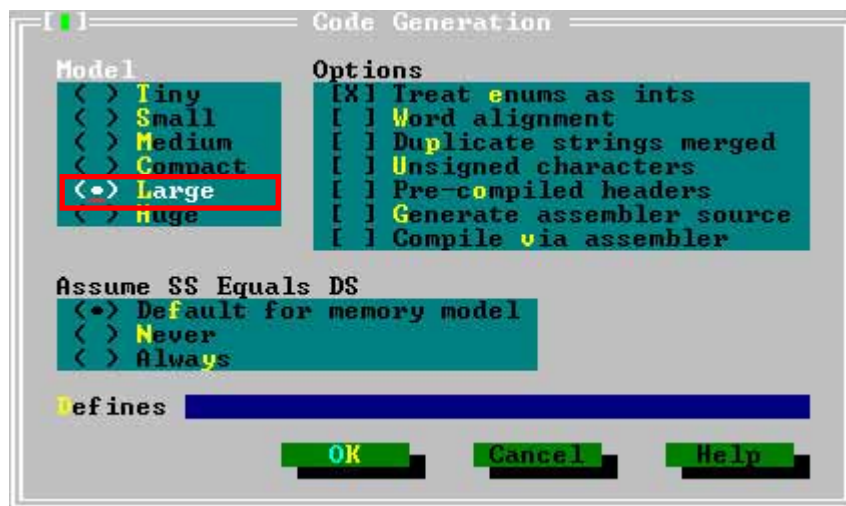
3.2 Select the function library and then click on the "Done" button.



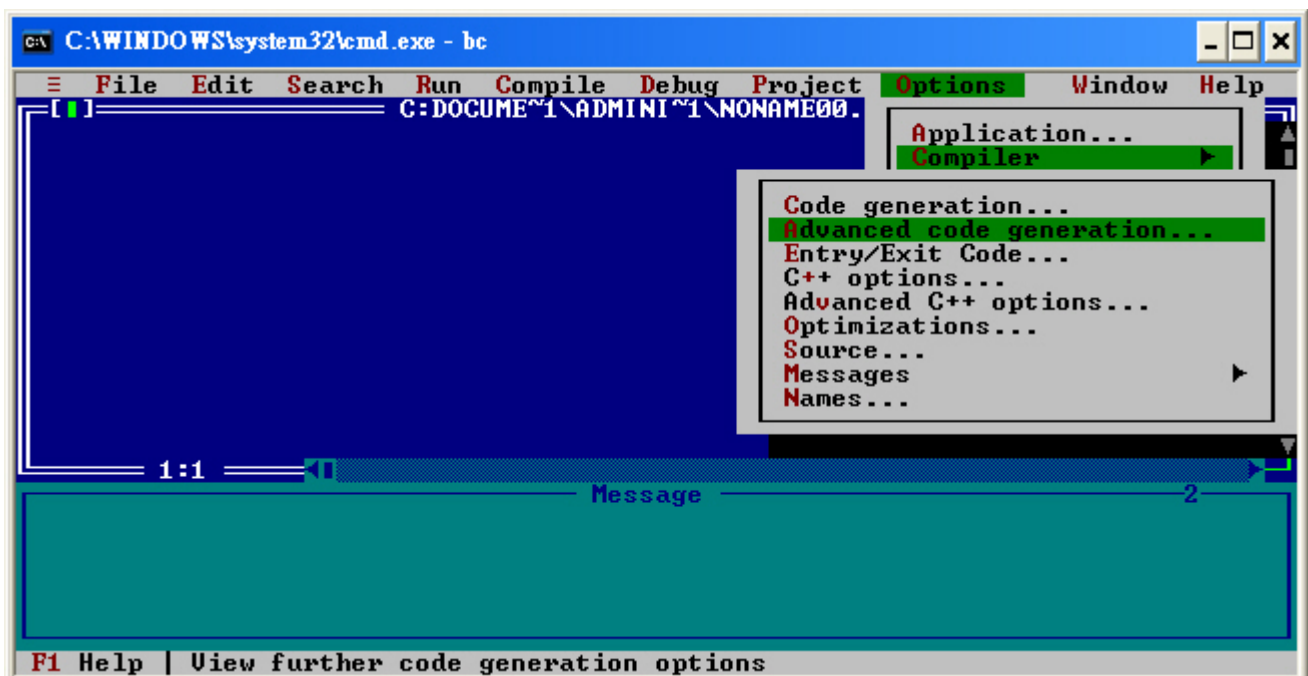
Step 4: Set Code generation options.



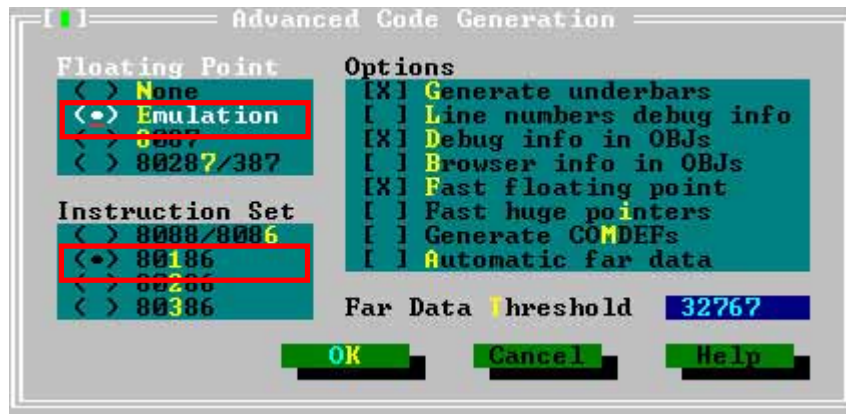
4.1 Change the Memory model (8000s.lib/7188es.lib for Small, 8000l.lib/7188el.lib for large).



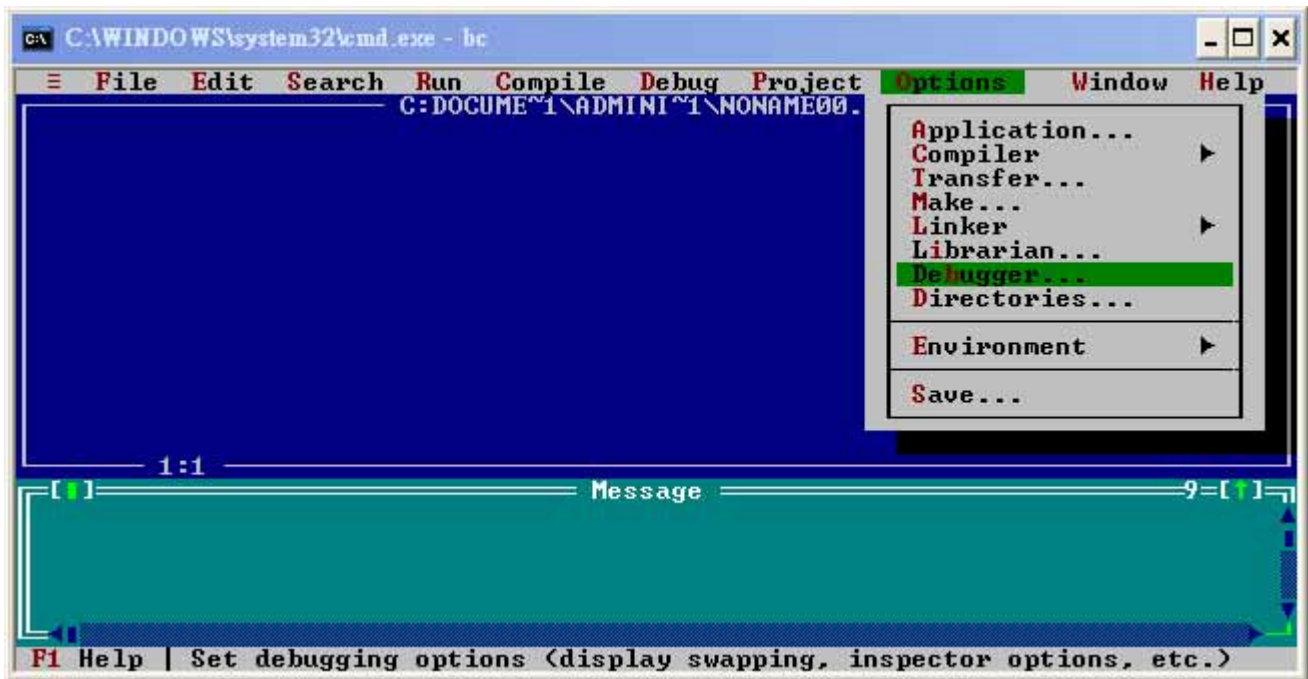
Step 5: Set Advanced code generation options.



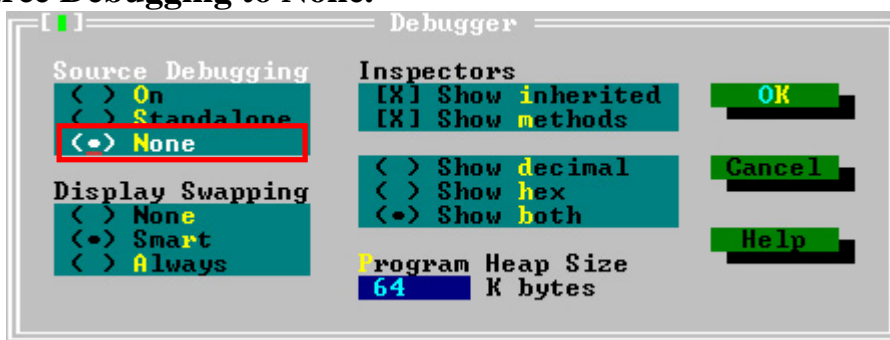
5.1 Set Floating Point to Emulation and Instruction Set to 80186.



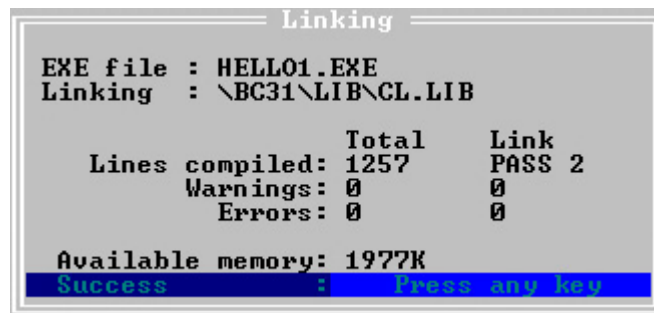
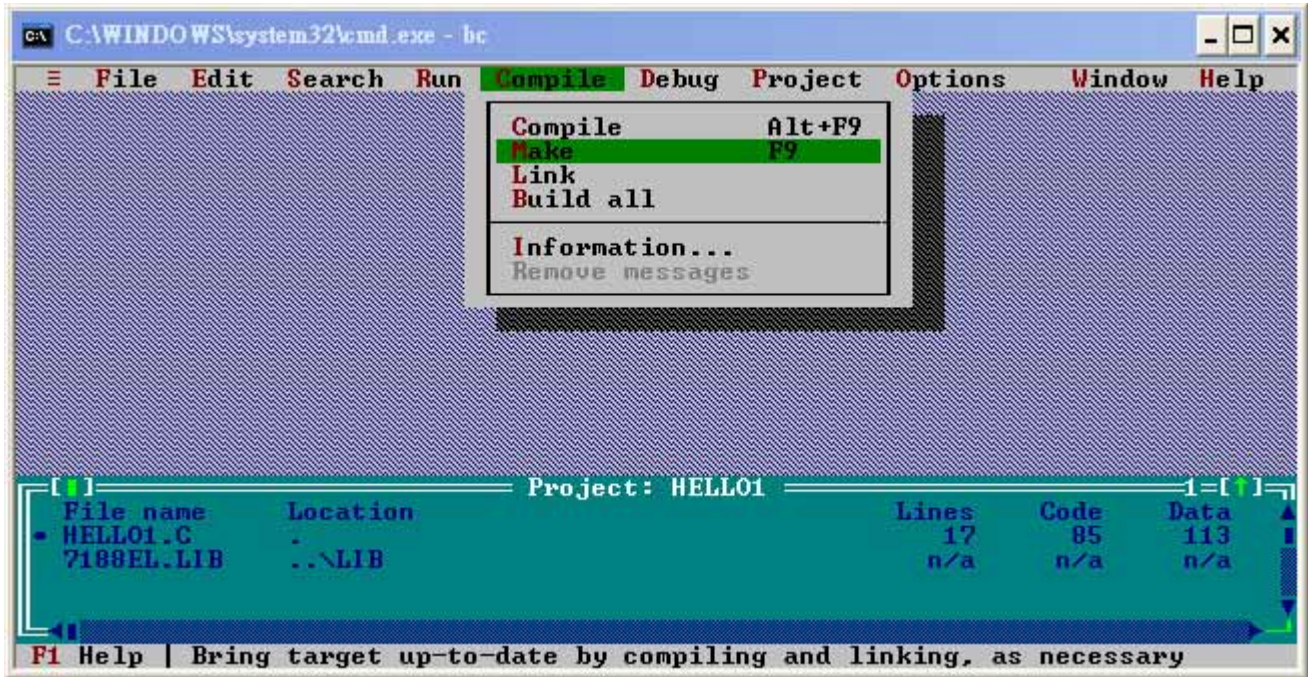
Step 6: Set Debugger Options.



6.1 Set Source Debugging to None.

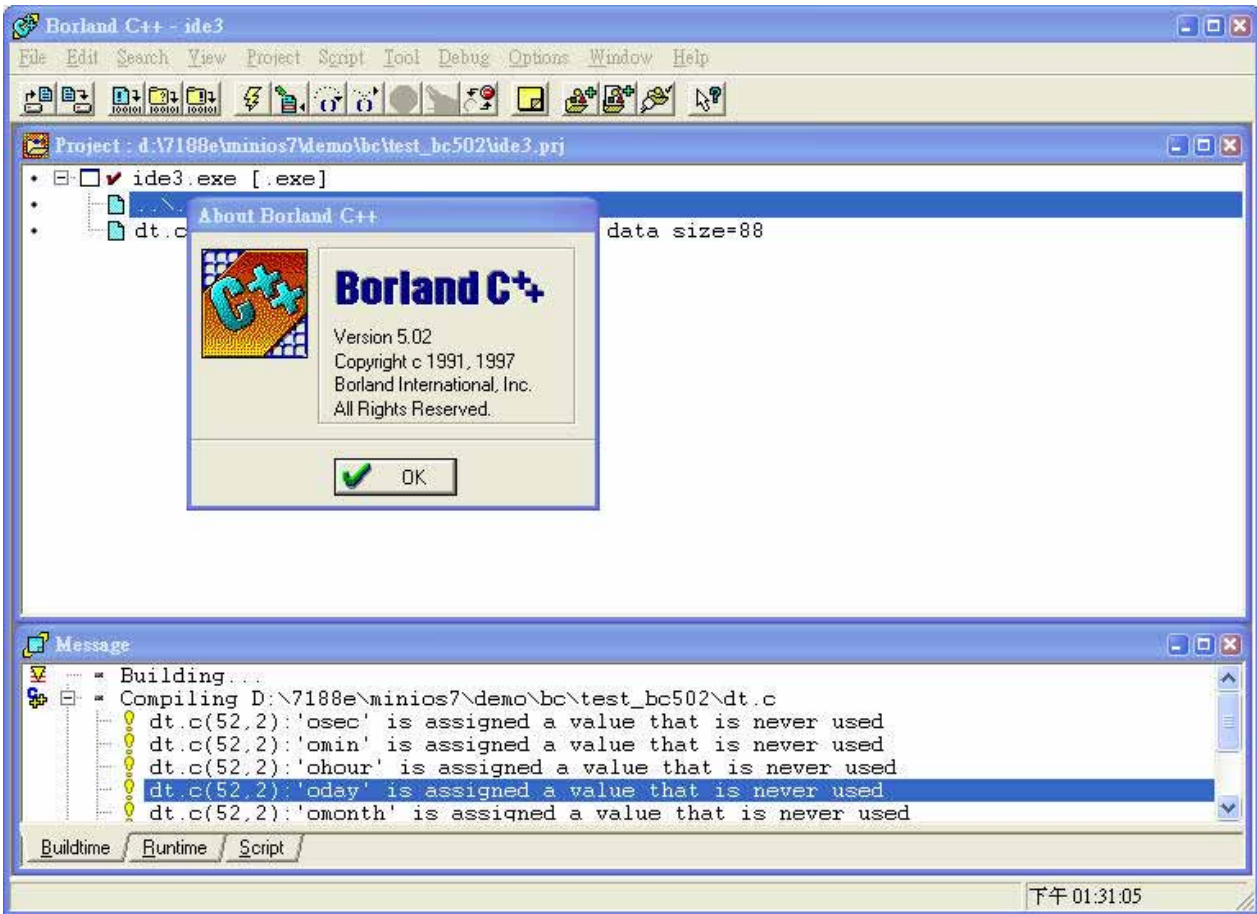


Step 7: Make the project.

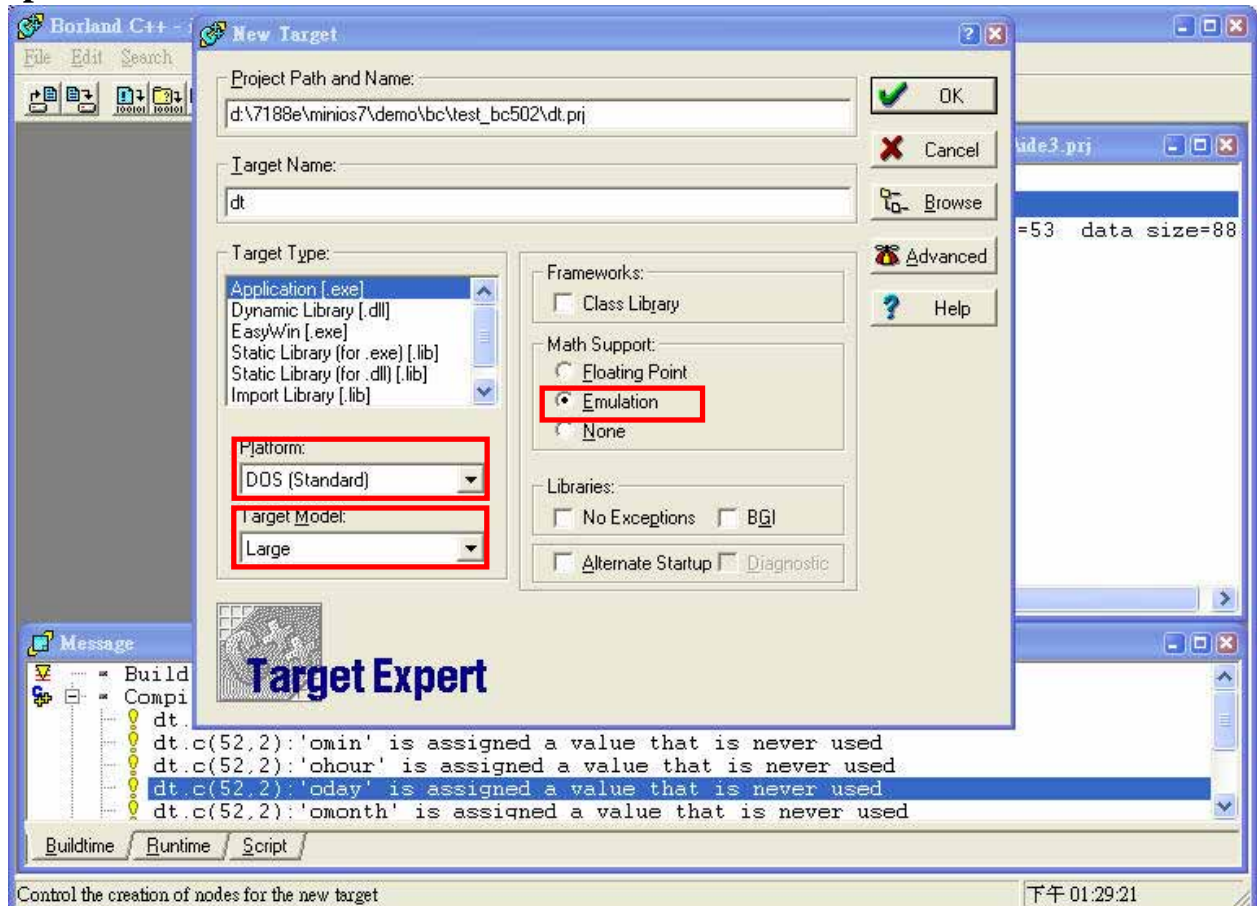


BC++ 5.02's IDE

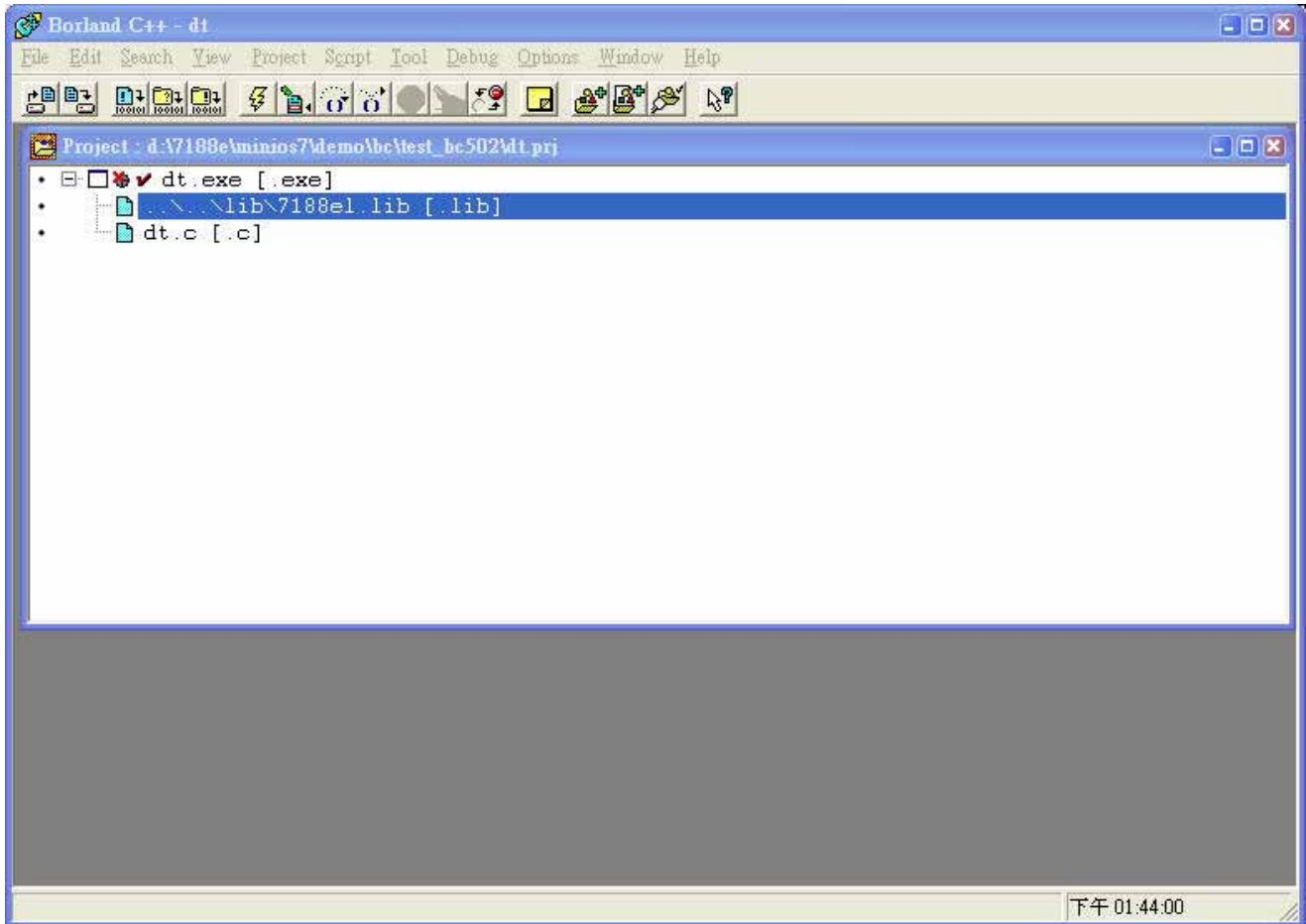
Step 1: Run BC.



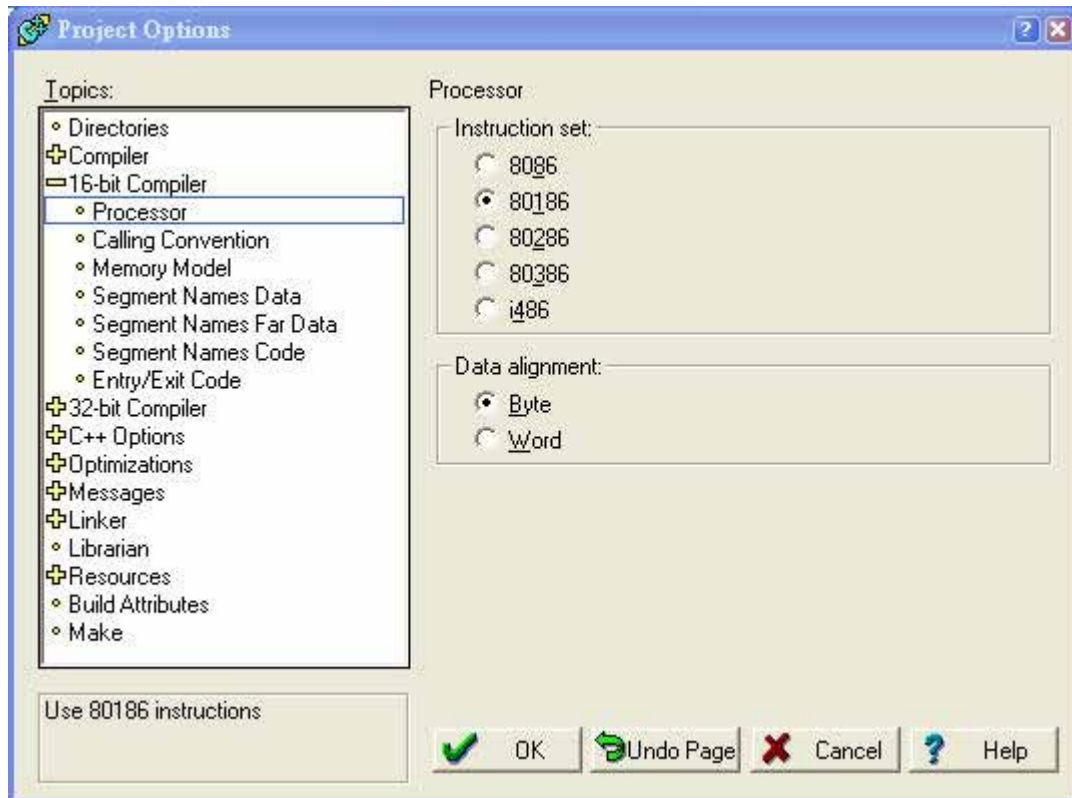
Step 2: Create a new project and set Target Type, Platform, Target Model and Math Support options.



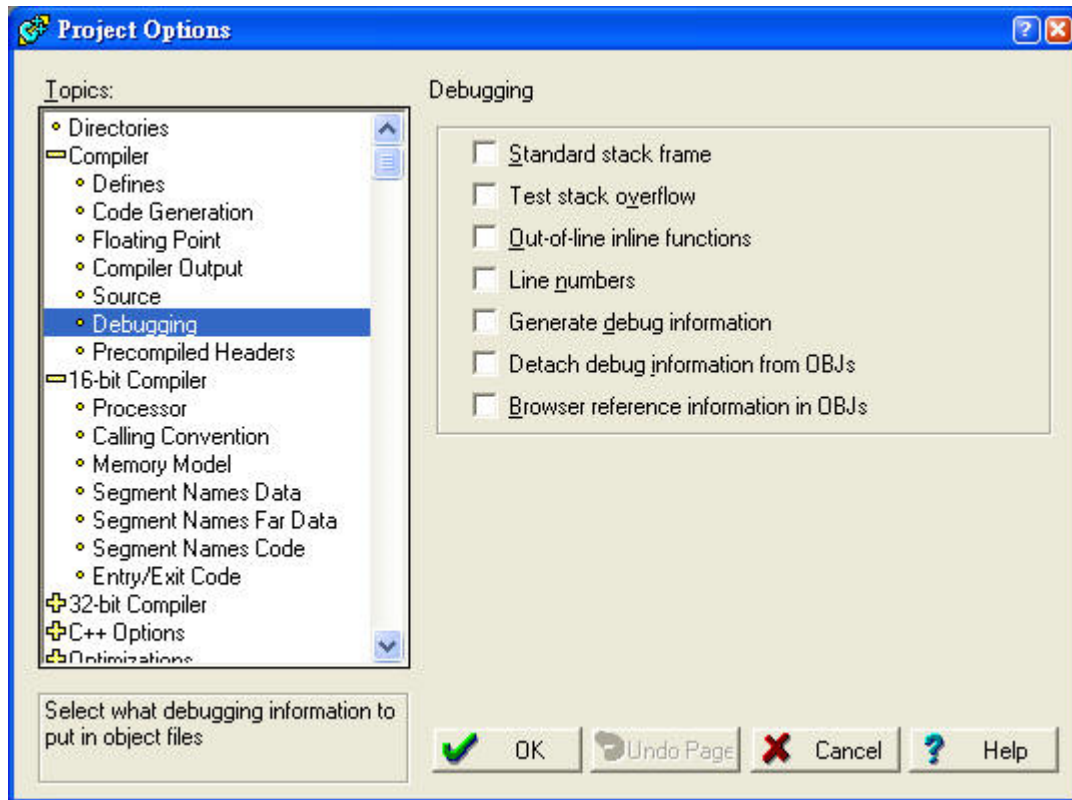
Step 3: Add all necessary files into the project.



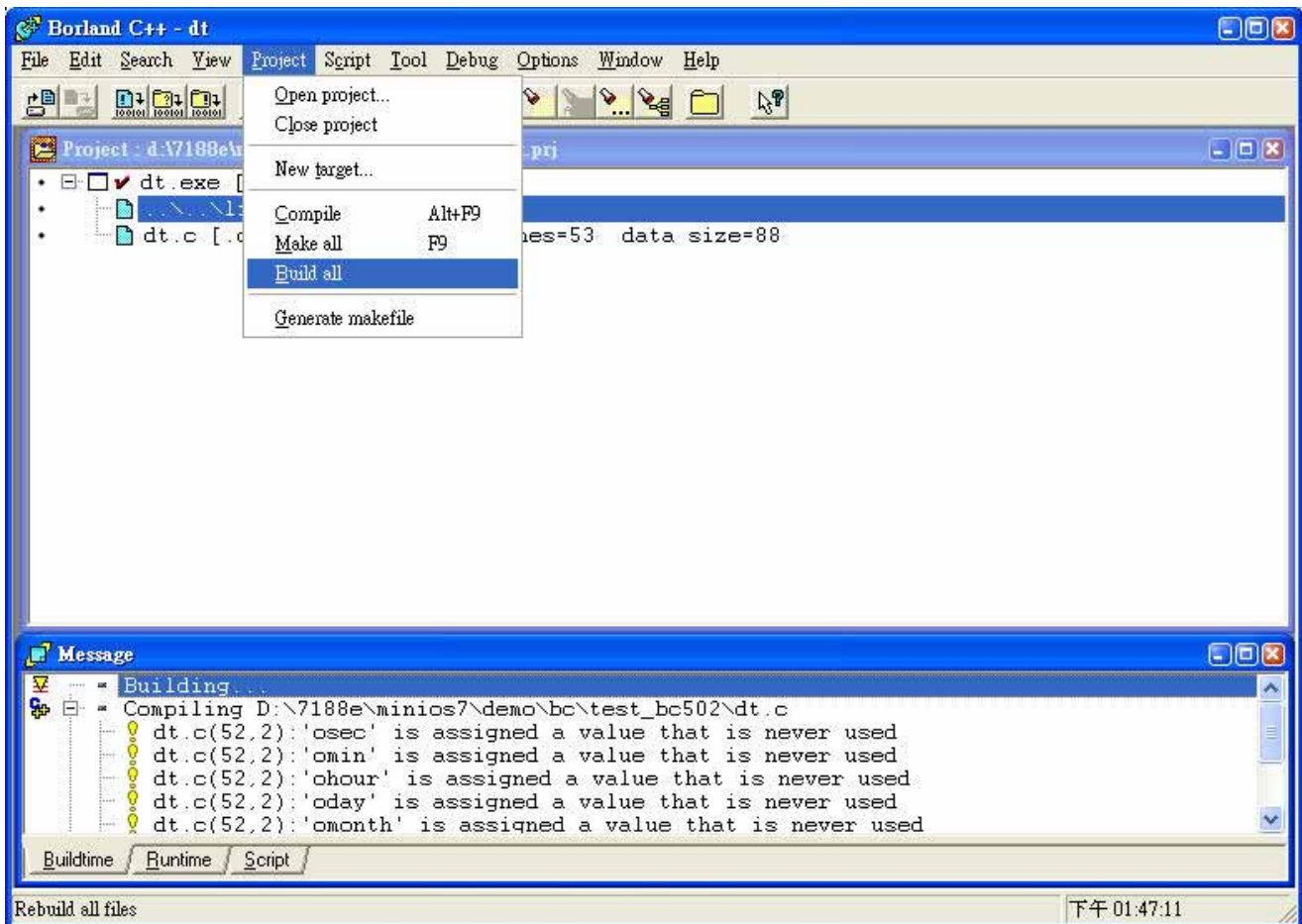
Step 4: Set Code generation options.



Step 5: Set Debugger options.



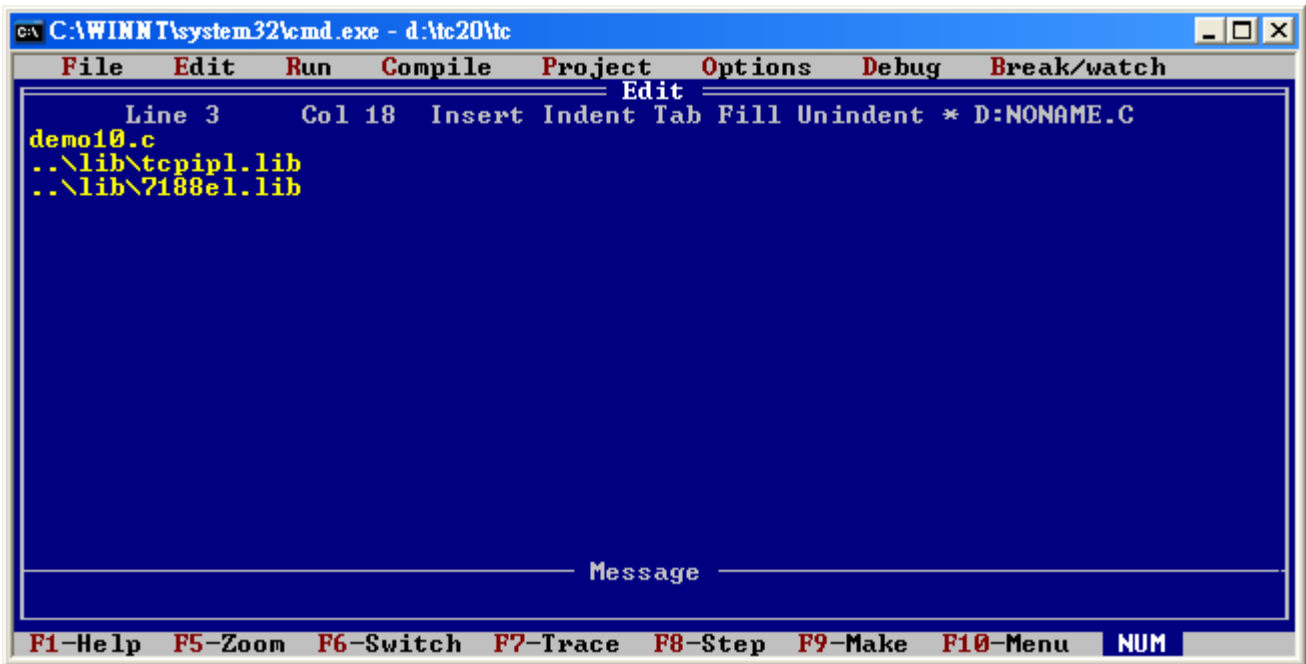
Step 6: Make the project.



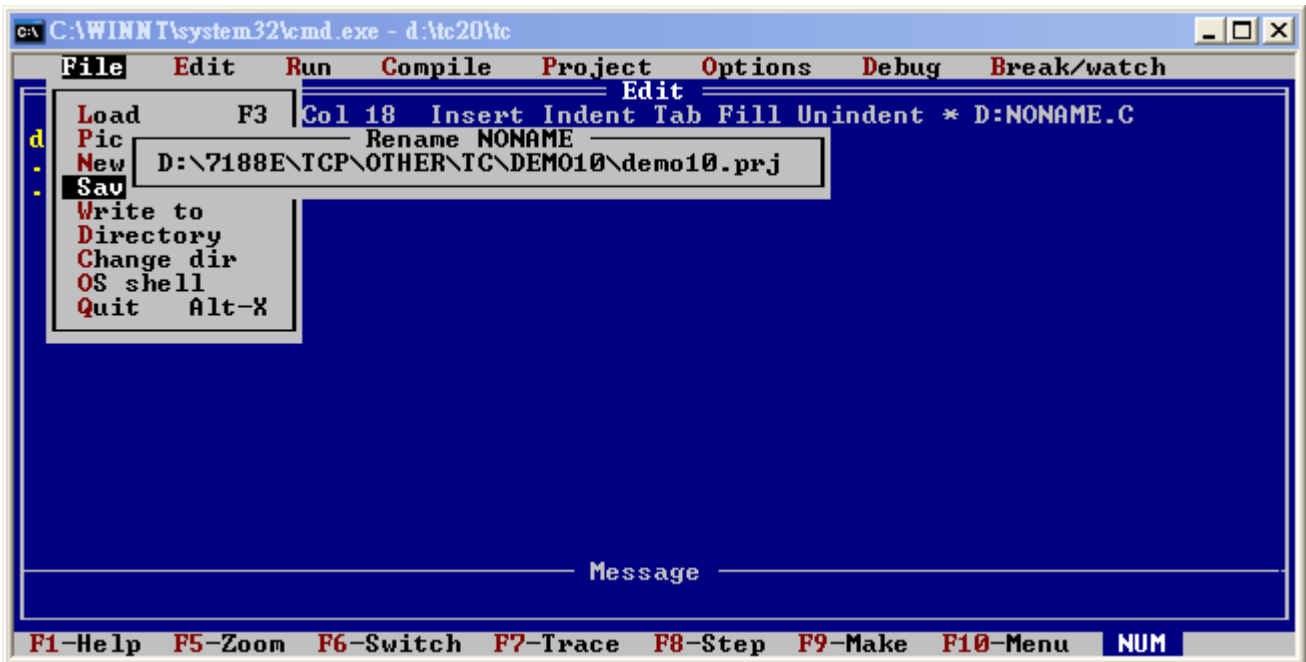
Turbo C 2.01 compiler

Step 1: Execute TC.EXE to open the TC 2.01 Integrated Environment.

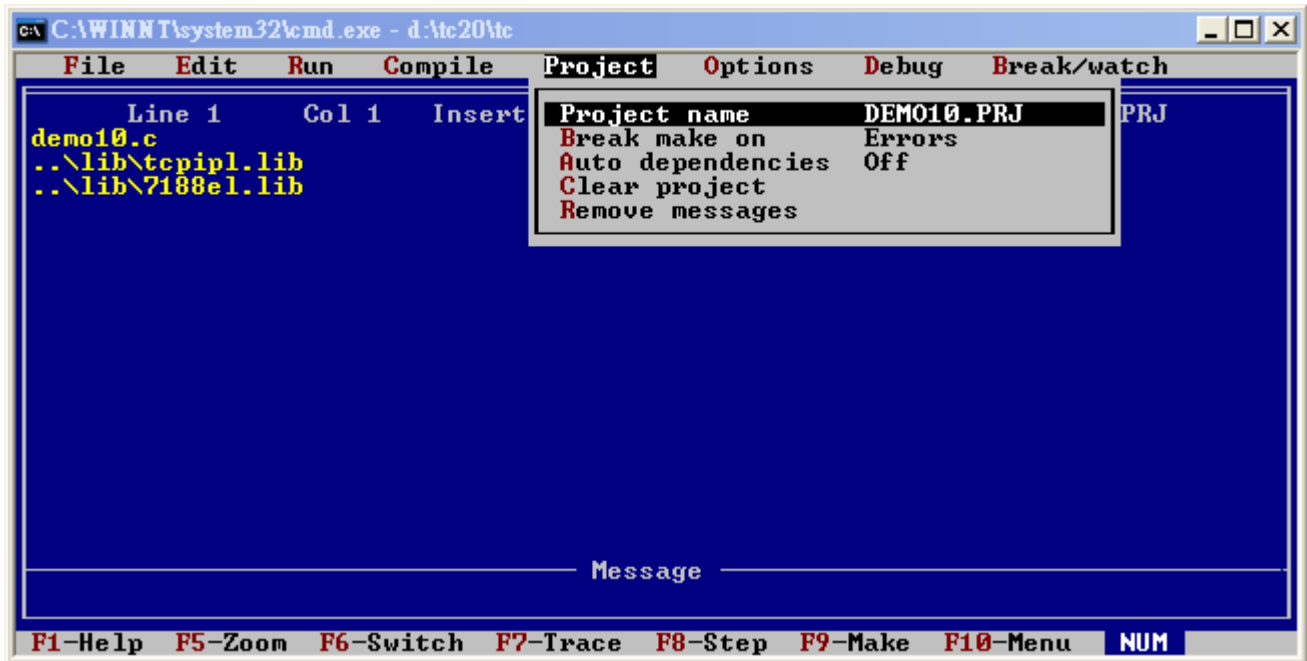
Step 2: Edit the Project file (Add the necessary library and files to the project).



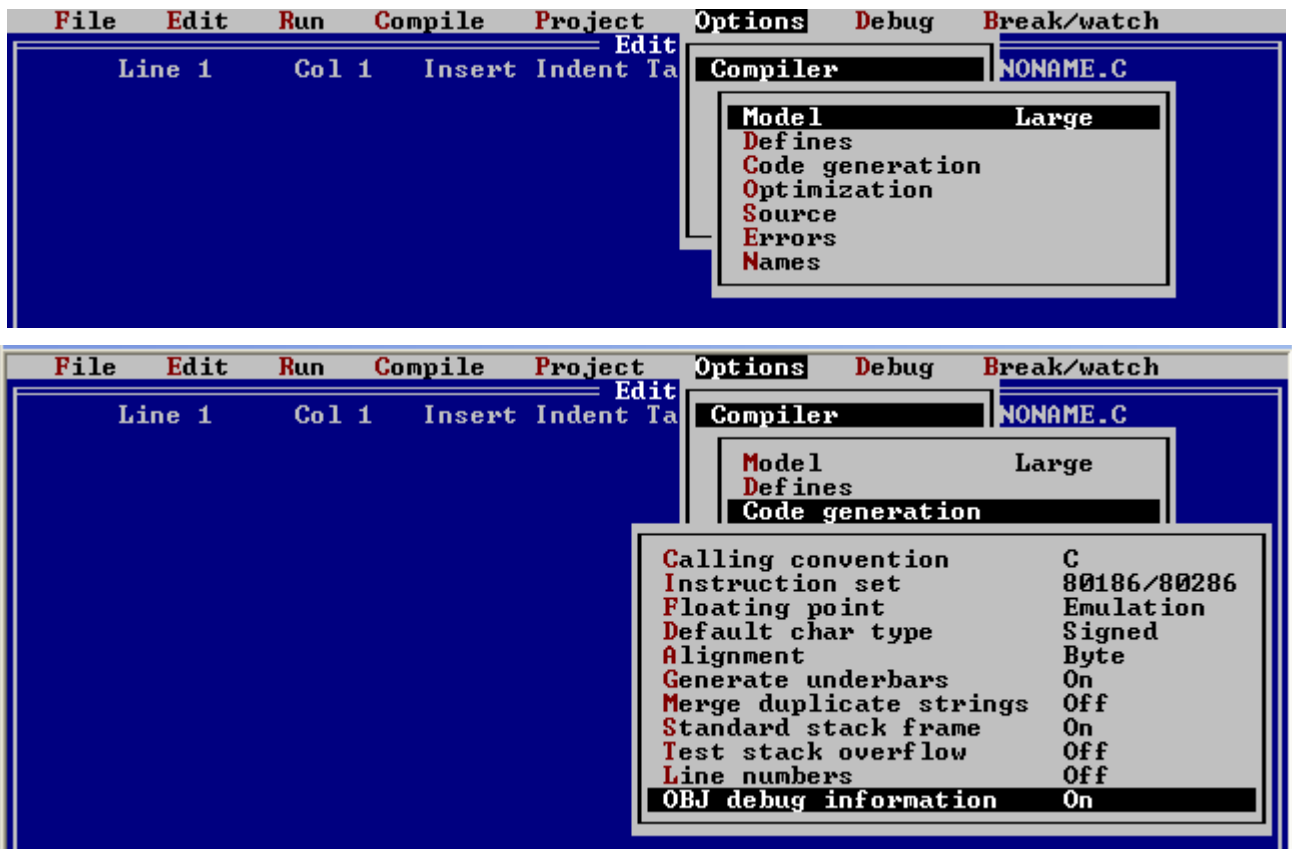
Step 3: Save as a Project, such as demo10.prj.



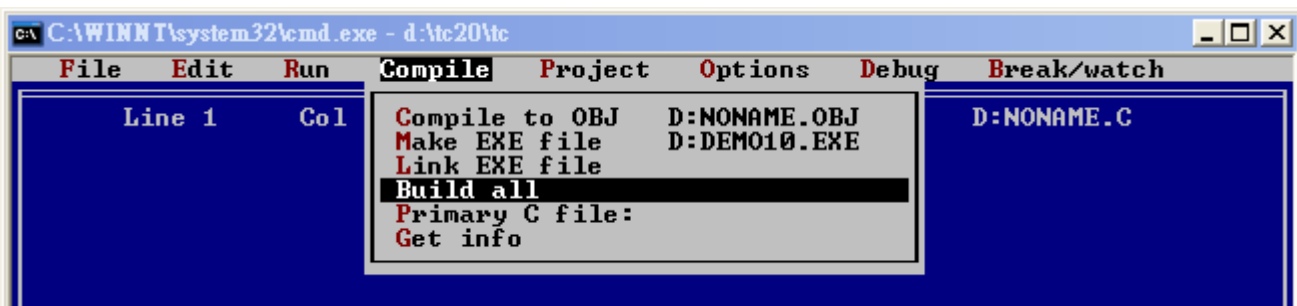
Step 4: Load the Project from the **P**roject menu--> **P**roject name

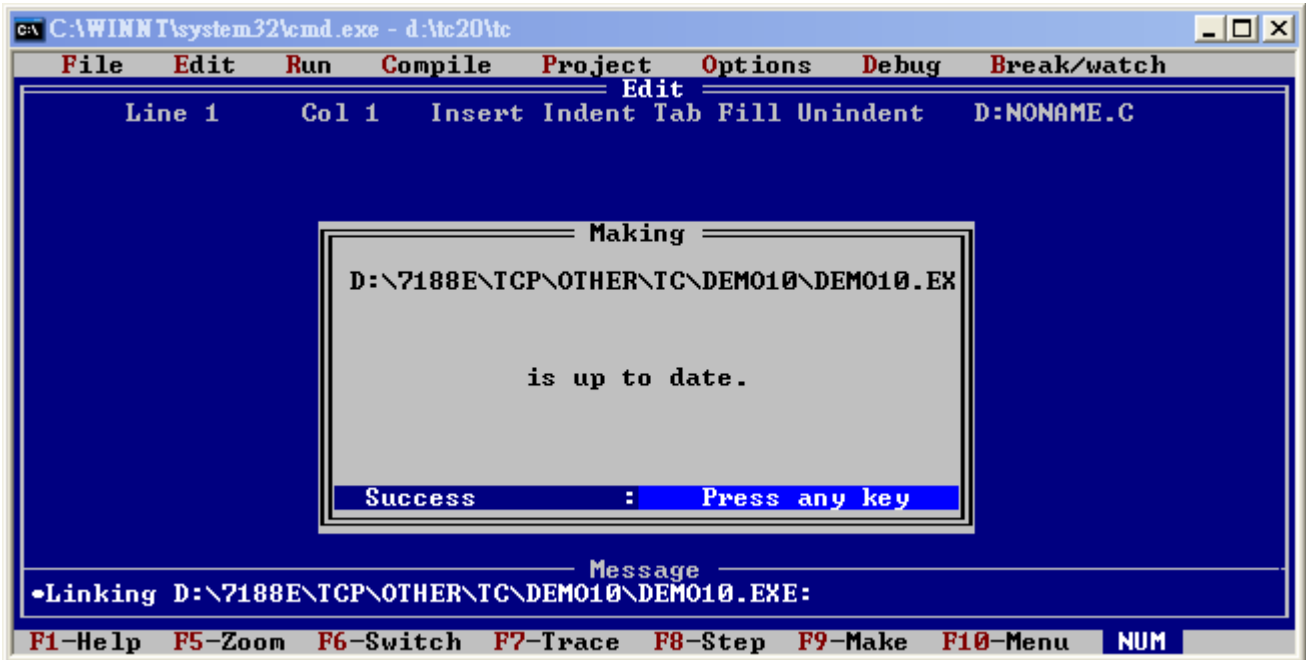


Step 5: Change the Memory model (8000s.lib/7188es.lib for Small , 8000l.lib/7188el.lib for large model) and set Code Generation to 80186/80286 on the Compiler options.



Step 6: Build this project.





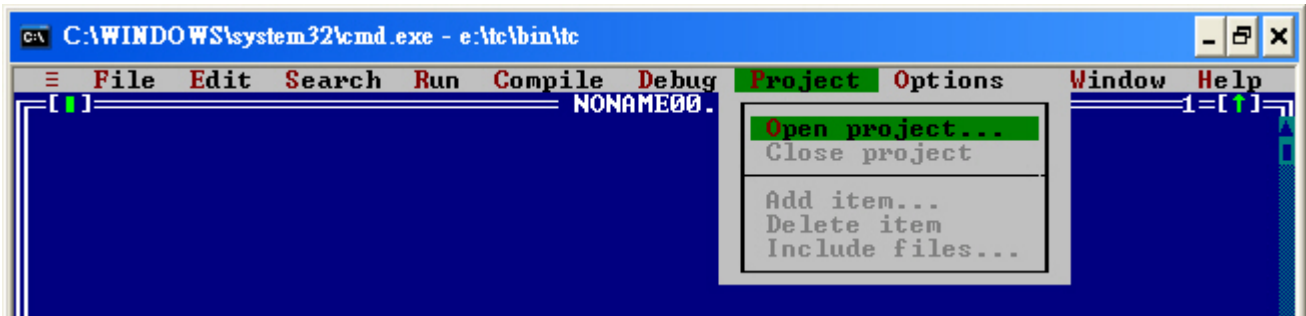
TC++ 1.01 Compiler

*Get free software from <http://community.borland.com/museum>

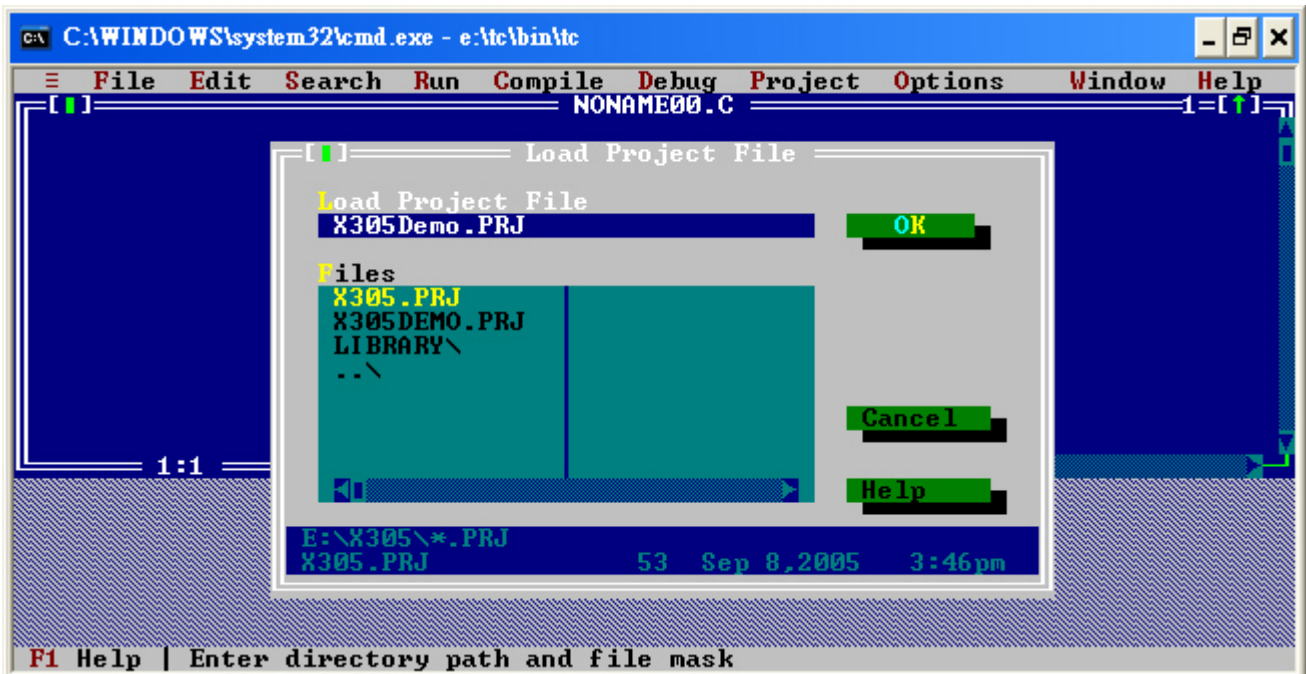
Step 1: Execute \TC\BIN\TC.EXE to open the TC++ version 1.01 Integrated Environment.



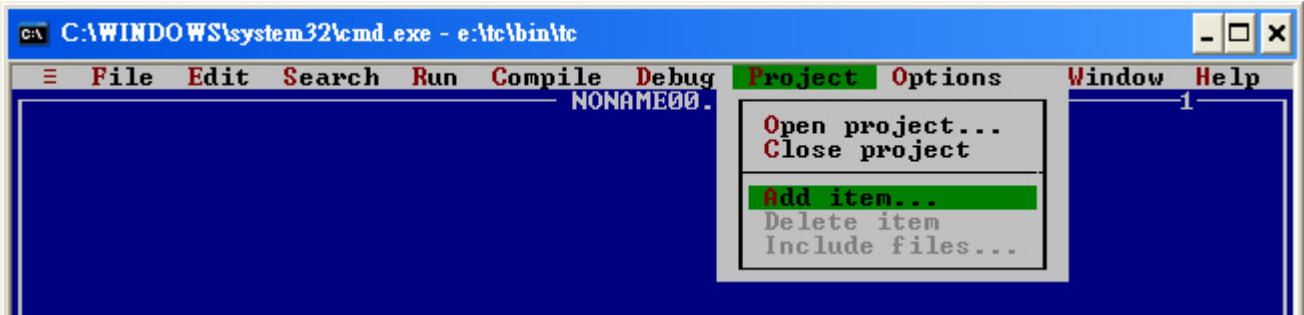
Step 2: Create a new project file (*.prj).



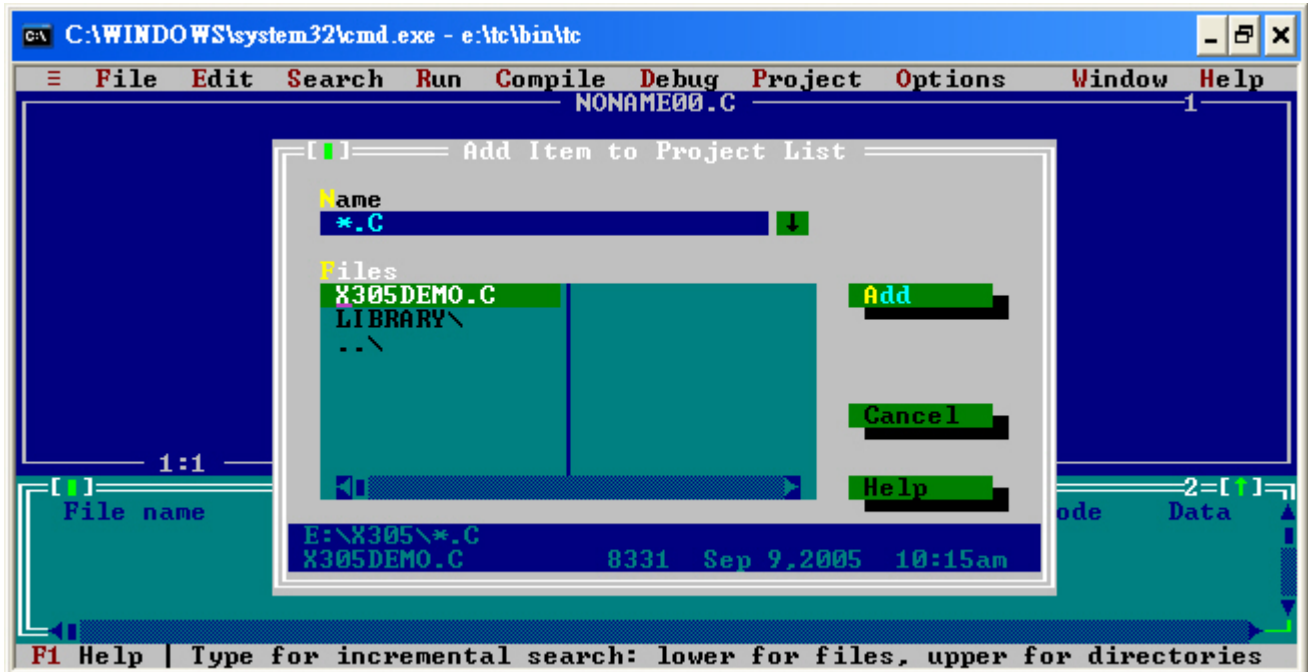
2.1 Input the name of project file and then click on the "OK" button.



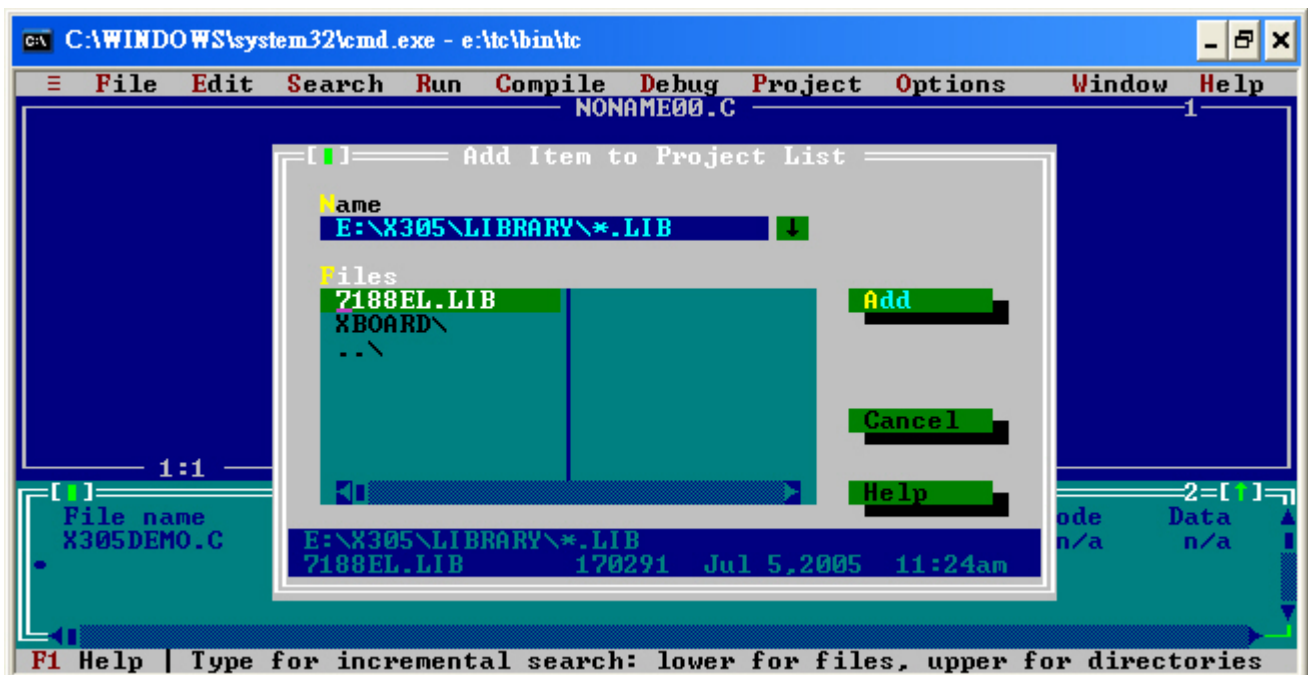
Step 3: Add all necessary files into the project.



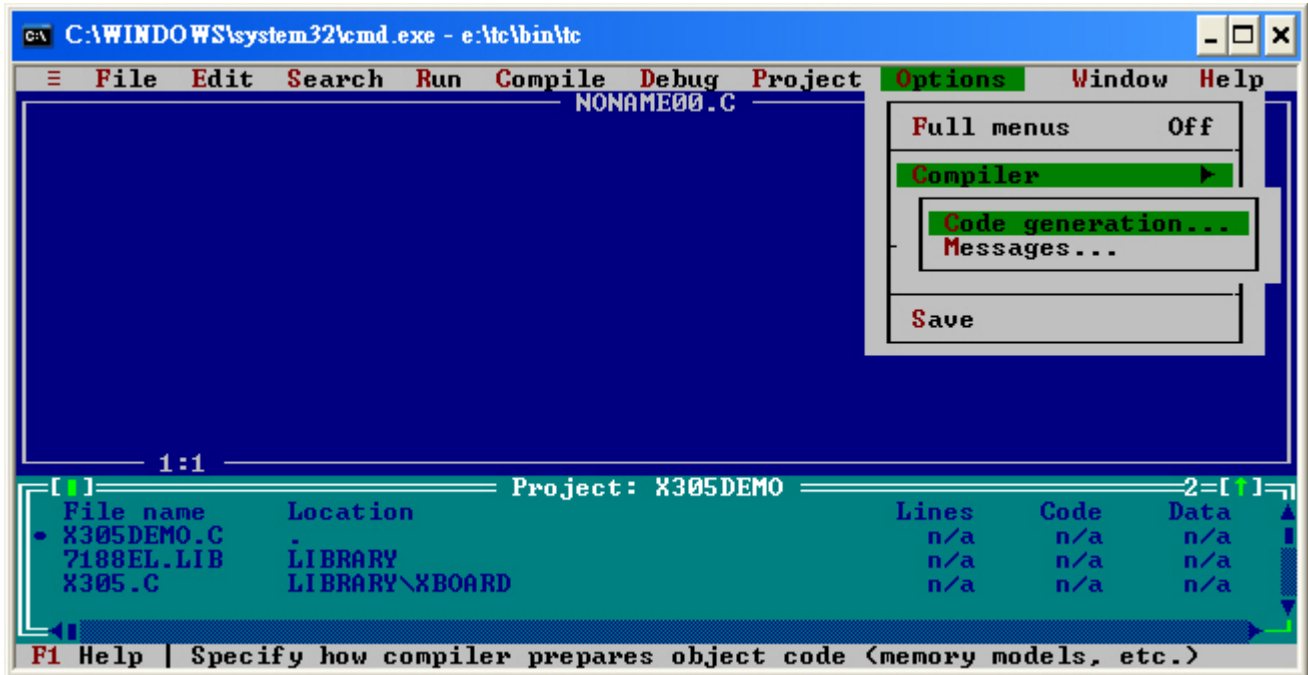
3.1 Select the source file and then click on the "Add" button.



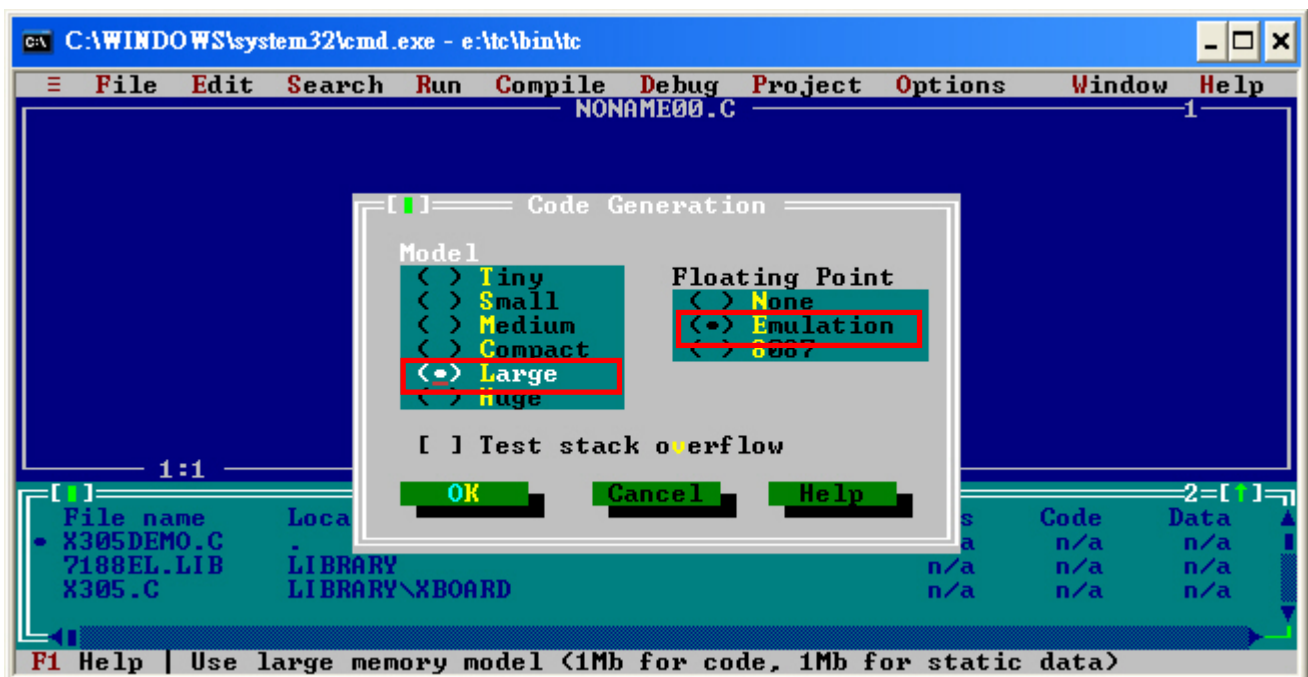
3.2 Select the function library and then click "Add" button.



Step 4: Set Code generation options.



4.1 Change the Memory model (8000s.lib/7188es.lib for Small, 8000l.lib/7188el.lib for large model) and set Floating Point to Emulation



Step 5: Make the project.

